

Cashier-Issued Gaming Vouchers

Accounting and Internal Controls

Gaming Equipment

Temporary Amendments: N.J.A.C. 19:40-1.2; 19:45-1.1, 1.8, 1.14, 1.15, 1.25A, 1.33, 1.33A, 1.34, 1.37, 1.40, 1.42, 1.43, 1.54 and 1.55; 19:46-1.26, 1.28A and 1.28B

Authority: N.J.S.A. 5:12-5, 63, 69, 70, 99 and 100

The temporary rules follow:

Summary

Gaming vouchers are presently issued only at and by a slot machine, for redemptions of slot credits by patrons and in payment of certain slot jackpots. N.J.A.C. 19:45-1.54(a).

This temporary adoption also permits a gaming voucher to be issued at the cashiers' cage by a general cashier or at a slot booth by a slot cashier, see N.J.A.C. 19:45-1.15(c)1(xix) and 1.34(a)8, in exchange for cash, a cash equivalent, a slot countercheck or in payment of a manual slot payout. See also N.J.A.C. 19:40-1.2(a), N.J.A.C. 19:45-1.1, 1.25A, 1.40(b) and 1.54(b). A cashier-issued gaming voucher (CGV) may be issued in an amount of at least \$100 but not more than \$10,000, see N.J.A.C. 19:45-1.54(b)2, and does not expire. See N.J.A.C. 19:45-1.54(f).

A CGV may be redeemed for slot credits at a slot machine, see N.J.A.C. 19:45-1.54(b)3, or at a gaming voucher redemption machine, see N.J.A.C. 19:46-1.28B. It may also be redeemed at the cashiers' cage, see N.J.A.C. 19:45-1.15(c)1(xviii), and at a slot booth, see N.J.A.C. 19:45-1.34(a)7. However, a CGV may not be redeemed by the same person who issued it, unless the redemption is contemporaneously authorized by a cage supervisor and recorded in the gaming voucher system or, alternatively, the cashier's activity is reviewed by a supervisor at the end of the cashier's shift to determine if any variances exist, and if so, whether the variance is related in any way to the issuance or redemption of a cashier-issued gaming voucher. See N.J.A.C. 19:45-1.15(c)1(xviii) and 1.34(a)8. Moreover, a CGV may not be accepted or

redeemed by an employee of a casino licensee as a tip. See N.J.A.C. 19:45-1.54(d)2.

Although a CGV will be processed and tracked by a gaming voucher system, it must contain sufficient graphics or other security measures so as to permit, to the greatest extent possible, proper verification as well as differentiation, both physically and logically, from a gaming voucher issued at a slot machine and a coupon. See N.J.A.C. 19:45-1.54(c). For tracking purposes and to distinguish it from a gaming voucher issued by a slot machine and a coupon issued pursuant to N.J.A.C. 19:45-1.46, a CGV must contain a serial number with at least one unique number, symbol or character to identify it as a cashier-issued gaming voucher, and must be printed on paper of a noticeably different color than a standard gaming voucher or coupon. See N.J.A.C. 19:45-1.54(c)4 and 10.

All wagered gaming vouchers, including any issued by a cashier, are included in gross revenue for the purpose of computing a casino licensee's gross revenue tax. See N.J.A.C. 19:45-1.54(k)1(vii). Because a CGV is issued in exchange for a patron's funds, it is not deductible from gross revenue when issued, redeemed, cancelled or otherwise disposed of. See N.J.A.C. 19:45-1.54(b)8.

If a patron requests that a slot jackpot be paid with a CGV, the amount of that jackpot is deductible from gross revenue. However, like any other CGV, the value of this cashier-issued gaming voucher is not deductible from gross revenue if subsequently inserted in a slot machine or otherwise redeemed. For this reason, CGV's are required to be separated in the count room from gaming vouchers issued at a slot machine. See N.J.A.C. 19:45-1.33(h)4. A similar separation of such vouchers is required for any gaming vouchers accepted by a cashier. See N.J.A.C. 19:45-1.15(c)1(xviii), 19:45-1.34(a)7 and 19:45-1.54(b)6.

Pursuant to N.J.A.C. 19:45-1.8(c)9iii, gaming vouchers issued by cashiers and redeemed in connection with the presentation of the holder's slot club card, whether manually redeemed by a cashier or redeemed at a slot machine or a gaming voucher redemption machine, which have been verified

and electronically cancelled by the gaming voucher system, have to be retained only for a minimum of seven days. A gaming voucher issued by a cashier and redeemed in any manner other than the methods listed above have to be retained for a minimum of six months. See N.J.A.C. 19:45-1.8(c)6ii.

Additionally, a record of all transactions in the gaming voucher system must be maintained for a period of time specified in the casino licensee's internal controls. For gaming vouchers issued at a slot machine, that period must be at least 90 days from the date of the transaction, and for gaming vouchers issued at a location other than a slot machine, at least 180 days from the date of the transaction. See N.J.A.C. 19:45-1.54(g)2.

The Commission is also taking this opportunity to clarify and streamline various regulations governing the gaming voucher process: In addition to the expanded definition of a gaming voucher in N.J.A.C. 19:40-1.2, a new definition of "slot credit" appears in N.J.A.C. 19:45-1.1, with that term expressly included in N.J.A.C. 19:45-1.37(b)1 and 5 as a component counted by a slot machine's "in-meter" and "win meter," respectively. The term "jackpot meter" in N.J.A.C. 19:45-1.37(b)3 and (i) is replaced with the more accurate and less confusing term "coin-out meter" and the meter references in N.J.A.C. 19:45-1.42(o) and N.J.A.C. 19:46-1.28A are also conformed accordingly.

N.J.A.C. 19:45-1.33(h)4 and 5 continue to require coupons from table games to be separated and counted by denomination, but only require coupons from slot cash storage boxes to be separated and counted by denomination if they actually have a specific denomination (slot coupons are now often issued in a monetary amount rather than a specific denomination, since many slot machines are now multi-denominational).

Descriptions of the count processes in N.J.A.C. 19:45-1.33(h)5, (h)6 and (i) are simplified for clarity, and a "random sample" gaming voucher recount process recently approved for use in lieu of the present "10 percent" requirement is codified in 1.33(i)1(v). Obsolete references to multiple slot machine hoppers in N.J.A.C. 19:45-1.37(b)3ii and 5 are deleted, since no slot machines now in use utilize multiple hoppers.

In addition, the descriptions and requirements for gaming vouchers in N.J.A.C. 19:46-1.54(a) through (f) are reorganized for clarity. The term “serial number” is replaced by “validation number” when used in reference to gaming vouchers (coupons have serial numbers, gaming vouchers do not); See N.J.A.C. 19:45-1.1, 1.33(h)14(vii), 1.33A(a)5 and 6, 1.42(j), 1.54 and 1.55.

Finally, redundant descriptions of required slot machine meters in N.J.A.C. 19:46-1.26(c) are deleted, and those meter requirements are incorporated by reference to N.J.A.C. 19:45-1.37(b).

Full text of the temporary adoption follows (additions indicated in boldface **thus**; deletions indicated in brackets [thus]):

19:40-1.2 Definitions

(a) (No change.)

(b) The following words and terms, when used in these rules, shall have the following meanings, unless the context clearly indicates otherwise:

...

“Gaming voucher” means a hard copy receipt that [evidences] **complies with the requirements of N.J.A.C. 19:45-1.54 and:**

1. Evidences a payout from a slot machine[,] **and** is printed by and dispensed from a device contained in and operatively connected to a slot machine in a manner approved by the Commission[, and complies with the requirements of N.J.A.C. 19:45-1.54]; **or**

2. Is issued to a patron by a general cashier or a slot booth cashier and evidences an even exchange by that patron of cash, a cash equivalent, a slot countercheck issued by that casino licensee, or the payment of a manual slot payout of that casino licensee to the patron.

...

19:45-1.1 Definitions

The following words and terms, when used in this chapter, shall have the following meanings unless the context clearly indicates otherwise:

...

“Scan” means to attempt to verify a gaming voucher or coupon in a gaming voucher system or coupon acceptance system by utilizing a device that can read its bar code, or by manually inputting the **validation number of the gaming voucher or the** serial number of the [gaming voucher or] coupon into the system.

...

“Slot credit” means the equivalent value of currency, coins, electronic transfer credits, slot tokens, gaming vouchers or coupons that is registered on the credit meter of a slot machine as a result of a patron inserting any of the foregoing items into the slot machine, a transfer of electronic transfer credits to the slot machine, or a jackpot payout on the slot machine. The value of any slot credits on the credit meter shall be based upon and expressed in the equivalent denomination currently being played by the patron and shall also be simultaneously recorded on the other meters of the slot machine required by N.J.A.C. 19:45-1.37.

...

19:45-1.8 Retention, storage and destruction of books, records and documents

(a) – (b) (No change.)

(c) All original books, records and documents shall be retained by a casino licensee in accordance with the following schedules. For purposes of this subsection, "original books, records or documents" shall not include copies of originals, except for copies which contain original comments or notations or parts of multi-part forms.

1. - 5. (No change.)

6. The following original books, records and documents shall be retained by a casino licensee for a minimum of six months:

i. (No change.)

ii. Gaming vouchers **issued by a slot machine and** redeemed at any location other than [a slot machine pursuant to N.J.A.C. 19:45-1.54] **those specified in (c)9ii below**, and which have been verified and electronically cancelled by the gaming voucher system;

iii. Gaming vouchers issued by cashiers and redeemed in any manner other than those specified in (c)9iii below, and which have been verified and electronically cancelled by the gaming voucher system;

Recodify iii. – xiv. as **iv. – xv.** (No change in existing text.)

7. - 8. (No change.)

9. The following original books, records and documents shall be retained by a casino licensee for a minimum of seven days and may be destroyed without the notice required by (f) below unless the Commission or Division directs otherwise pursuant to (g) below:

i. (No change.)

ii. Gaming vouchers **issued at a slot machine, and** redeemed at a slot machine **or a gaming voucher redemption machine** [pursuant to N.J.A.C. 19:45-1.54], and which have been verified and electronically cancelled by the gaming voucher system;

iii. Gaming vouchers issued by cashiers, which were redeemed in connection with the presentation of the holder's slot club card, and were:

(1) Manually redeemed by a cashier, or

(2) Redeemed at a slot machine or a gaming voucher redemption machine pursuant to N.J.A.C. 19:45-1.28B(s); and

(3) Verified and electronically cancelled by the gaming voucher system;

Recodify iii. – iv. as **iv. – v.** (No change to existing text.)

10 - 11. (No change.)

(d) – (i) (No change.)

19:45-1.14 Cashiers' cage; satellite cages; master coin bank; coin vaults

(a) Each establishment shall have on or immediately adjacent to the gaming floor a physical structure known as a cashiers' cage ("cage") to house the cashiers and to serve as the central location in the casino for the following:

1. - 4. (No change.)

5. The issuance, receipt and reconciliation of imprest chip funds and currency used by chippersons in the acceptance of coin, currency, slot tokens and coupons from seated poker patrons in exchange for chips in conformity with this chapter; [and]

6. The issuance and redemption of gaming vouchers in accordance with approved internal controls and in conformity with N.J.A.C. 19:45-1.54; and

[6.] 7. (No change in text.)

(b) – (k) (No change.)

19:45-1.15 Accounting controls for the cashiers' cage, satellite cages, master coin bank and coin vaults

(a) – (b) (No change.)

(c) Except as otherwise authorized by N.J.A.C. 19:45-1.14(i), the cashiers' cage and any satellite cage shall be physically segregated by personnel and function as follows:

1. General cashiers shall operate with individual imprest inventories of cash and, at the discretion of the casino licensee, slot tokens and gaming chips, and such cashiers' functions shall include, but are not limited to the following:

i. - xvii. (No change.)

xviii. Receive gaming vouchers from patrons in exchange for currency, slot tokens or coins, or from authorized employees in exchange for cash, in conformity with N.J.A.C. 19:45-1.54; **provided however, that all redeemed gaming vouchers issued by a slot machine shall be segregated and accounted for separately from all redeemed gaming vouchers issued**

by a cashier. A gaming voucher issued by a cashier shall not be redeemable by the same person who issued it, unless:

(1) Such a redemption is contemporaneously authorized by a cage supervisor and recorded in the gaming voucher system prior to the transaction; or

(2) At the end of the cashier's shift, a supervisor reviews the cashier's activity to determine whether any variances exist, and if so, whether the variance is related in any way to the issuance or redemption of a cashier-generated voucher;

xix. Issue gaming vouchers to patrons, in accordance with approved internal controls and in conformity with N.J.A.C. 19:45-1.54;

Recodify xix. – xxiv. as **xx. – xxv.** (No change in existing text.)

2. - 5. (No change.)

(d) – (i) (No change.)

19:45-1.25A Procedure for exchange of slot counter checks by slot patrons

(a) A casino licensee may offer credit to slot patrons pursuant to N.J.A.C.19:45-1.27. Slot Counter Checks may be prepared by slot cashiers at slot booths and coin redemption locations and by general cashiers at the cashiers' cage in exchange for which patrons may receive any combination of coin, currency, **gaming vouchers** or slot tokens. For casino licensees which issue credit to slot players, the following procedures and requirements over Slot Counter Checks shall be observed:

1. - 3. (No change.)

(b) For each Slot Counter Check exchanged, in accordance with (a) above, the general cashier or slot cashier shall:

1. - 5. (No change.)

6. Receive the signed original and all duplicate copies of the Slot Counter Check directly from the patron. The general cashier or slot cashier shall, if verification occurs in accordance with (b)1i above, compare the patron's signature on the signed Slot Counter Check to the form referenced in

(b)1 above and sign the form referenced in (b)1 above if the signatures appear to agree. In no instance shall currency, coin, **gaming vouchers** or slot tokens be given to the patron prior to the receipt of the signed copy of the Slot Counter Check by the general cashier or slot cashier. Distribution of the Slot Counter Check copies shall be as follows:

i. The issuance copy of the Slot Counter Check, which shall serve as documentation of the exchange of currency, coin or slot tokens for the Slot Counter Check and shall be maintained by the general cashier or slot cashier in his or her imprest fund immediately after the issuance of currency, coin, **gaming vouchers** or slot tokens to the patron.

ii. - iii. (No change.)

(c) – (h) (No change.)

19:45-1.33 Procedure for opening, counting and recording contents of drop boxes and slot cash storage boxes and the recording of keno revenue

(a) – (f) (No change.)

(g) No person shall be permitted to enter or leave the count room during the counting process unless his or her name is on the written notice required by (f) above. Notwithstanding the foregoing, the name of any person who enters or leaves the count room in furtherance of a purpose identified in (f)2iii through vi above shall not have to be included on the written notice required by (f) above if he or she enters or leaves the count room during the counting process solely for that purpose.

1. (No change.)

2. The counting and recording process shall be discontinued whenever less than three count team members are present in the count room. If the entire count team will be taking a break, prior to leaving the count room:

i. All cash, **gaming vouchers** and coupons that have been removed from either a drop box or slot cash storage box shall be counted at

least once and secured in a manner approved by the Commission until the return of at least three soft count team members from the break; and

ii. (No change.)

3. - 4. (No change.)

(h) Procedures and requirements for conducting the count shall be as follows:

1. (No change.)

2. In full view of the closed circuit television cameras located in the count room, the contents of each drop box or slot cash storage box shall be emptied on the count table and either manually counted separately on the count table or counted on a [currency, gaming voucher or coupon] counting machine which has been approved by the Commission and is located in a conspicuous location on, near or adjacent to the count table;

3. (No change.)

4. The contents of each drop box or slot cash storage box shall be segregated by a count team member into separate stacks on the count table by each denomination of coin, tokens, gaming chips, currency, **and gaming vouchers issued by a cashier, gaming vouchers issued by a slot machine, and coupons (by denomination where applicable)**, and by type of form, record or document, except that the Commission may permit the utilization of a machine to **automatically** sort currency [or] , coupons [automatically by denomination. All gaming vouchers shall also be separated by slot cash storage box] **and gaming vouchers in the same manner**. A count team member shall also separate out any mutilated or torn currency, gaming vouchers **and coupons**, ensure that each item is properly counted and recorded by denomination and by box, and attempt to match pieces of mutilated or torn [currency] **items** to determine if a complete bill, **gaming voucher or coupon** exists.

i. - ii. (No change.)

iii. All mutilated or torn coupons and gaming vouchers shall be recorded as revenue, regardless of their condition;

5. Each denomination of coin, token, gaming chip, currency and **drop box coupons**, and any **slot cash storage box coupons**, gaming vouchers **issued by a cashier and gaming vouchers issued by a slot machine**, shall be counted separately **and individually** by one count team member who shall place [individual bills, coins and coupons of the same denomination and any gaming vouchers] **them** on the count table in full view of a closed circuit television camera, after which the [coin, currency, gaming vouchers, and coupons] **foregoing items** shall be counted by a second count team member who is unaware of the result of the original count and who, after completing this count, shall confirm the accuracy of the total, either verbally or in writing, with that reached by the first count team member [, except]; **provided however**, that the Commission may permit a casino licensee to perform the following **aggregate count in substitution of the second count**:

i. [Aggregate] **An aggregate** count[s] by denomination of all currency and coupons [collected in substitution of the second count], by **each** drop box or slot cash storage box, if the Commission is satisfied that the original count[s are] **is** being performed automatically by a machine that counts and automatically records the value of currency or coupons, and the accuracy of the machine has been suitably tested and proven in accordance with the provisions of (h)6 below; and

ii. An aggregate count of all gaming vouchers [collected in substitution of the second count], by [drop box or] **each** slot cash storage box, if the Commission is satisfied that the original count[s are] **is** being performed automatically by a machine that determines the value of each gaming voucher by independently examining information printed on the voucher, which information is **either** used by the machine to [either] calculate the value internally or **to** obtain the value directly from the gaming voucher system in a secure manner [as] approved by the Commission, **and** the accuracy of which [machine] has been suitably tested and proven in accordance with the provisions of (h)6 below. If the gaming voucher system is utilized to obtain the value of a gaming voucher, the gaming voucher system shall **also** perform a

calculation or integrity check, as approved by the Commission, to ensure that the value **of the gaming voucher** has not been altered in the system in any manner whatsoever since the time of **its** issuance.

6. The Commission will permit the utilization of currency, gaming voucher[,], and coupon counting machines if prior to the start of the first use of [a] **each** counting machine each gaming day, except for (h)6i and ii below, which shall be performed prior to each count, and except when a Commission inspector may direct the testing of an automatic counting machine prior to each count, in the presence of a Commission inspector, the count room supervisor shall:

i. Verify that the counting machine has a zero balance on its [terminal unit] display [panel] and [has] **cause** a receipt **to be** printed which denotes "-0- cash, **gaming vouchers** or coupons on hand" and "-0- notes, **gaming vouchers** or coupons in machine," or some other **approved** means to indicate that the machine has been cleared of all currency, **gaming vouchers** and coupons.

ii. Visually check the counting machine to be sure there are no bills, **gaming vouchers** or coupons remaining in the various compartments of the machine.

iii. Supervise a count team member who shall randomly select a drop box or slot cash storage box [and]. **If slot storage boxes are being counted that day, a slot cash storage box must be selected and it must contain currency, and if issued by the licensee, gaming vouchers and coupons. The count team member shall** place the entire contents of the drop box or slot cash storage box into the first counting machine, which shall count the currency [or coupons] by denomination [and] **as well as** any gaming vouchers **and coupons**], and produce a print out of the total value of currency, total number and value of gaming vouchers, and total number and value of coupons by denomination]. Any soiled or off-sorted bills, gaming vouchers or coupons shall be re-fed into the machine [and manual adjustments made to the total]. Any items which the counting machine is not able to count

automatically, such as coins, tokens, gaming chips or mutilated or torn currency, gaming vouchers, and coupons shall [also cause manual adjustments to be made to the total] **be manually counted, recorded either manually or in the counting machine, and segregated from items which the counting machine was able to count automatically.** The **count team member shall cause the counting machine, in conjunction with the gaming voucher system, to produce one or more printouts of the total value of currency, the total number and value of all gaming vouchers issued by slot machines, the total number and value of all gaming vouchers issued by cashiers, and the total number and value of all coupons, and the totals** [total as recorded on the counting machine and any adjustments thereto] shall not be shown to anyone until completion of the final verification process.

iv. (No change.)

v. Supervise the second count team member passing the currency, gaming vouchers, [or] **and** coupons to a count team member[,] who is unaware of the results of the manual count. The count team member shall count the **entire** contents of the drop box or slot cash storage box counted in (h)6iii above using a second counting machine. [Such machine shall produce a printout of the total value of currency, total number and value of gaming vouchers, and total number and value of coupons contained in the drop box or slot cash storage box.] Any soiled or off-sorted bills, gaming vouchers[,] or coupons shall be re-fed into the machine [and manual adjustments shall be made to the total]. [Coins] **Any items which the counting machine is not able to count automatically, such as coins**, tokens, gaming chips, or mutilated or torn currency, gaming vouchers, and coupons shall [also cause manual adjustments to be made to the total] **be manually counted, summarized, recorded either in the counting machine or manually, and segregated from items which the counting machine was able to count automatically.** The [total] **count team member shall cause the counting machine, in conjunction with the gaming voucher system, to produce one**

or more printouts of the total value of currency, the total number and value of all gaming vouchers issued by slot machines, the total number and value of all gaming vouchers issued by cashiers, and the total number and value of coupons, and the totals as recorded [on] **in** the counting machine [and any adjustments thereto] **or manually** shall not be shown to anyone until completion of the final verification process.

vi. Following the completion of the test procedures **in (h)6iii - 6v above**, compare the **three totals for agreement** [from the test receipts of both counting machines, as computed in (h)6iii and (h)6v above, to the manual total computed in (h)6iv above]. If the three totals [compared above] are in agreement, the count room super-visor will sign and date the [test receipts] **printouts** and forward them to the Accounting Department at the end of the count process.

vii. (No change.)

7. (No change.)

8. Notwithstanding (h)5 above, a casino licensee may use one piece of counting equipment to count and strap the currency, gaming vouchers[,]and coupons; provided, however, that the counting equipment and the procedures for utilizing the equipment have been approved by the Commission and the equipment functions in such a manner that it automatically provides two separate counts of the [funds] **items** at different stages of the counting process and, if these separate counts are not in agreement, the machine shall document the discrepancy and cease operation until the discrepancy is resolved by a count team member. Currency, gaming vouchers[,] and coupons not being separately verified in accordance with (h)5 above, including but not limited to gaming vouchers for which the counting equipment obtains the value from the gaming voucher system in accordance with (h)5ii above, shall be verified by the operator in a manner approved by the Commission.

9. (No change.)

10. Any **drop box** coupon which has not already been cancelled upon acceptance or during the count shall be cancelled prior to the conclusion of the count, in a manner approved by the Commission.

11. – 13. (No change.)

14. The Slot Cash Storage Box Report shall be, at a minimum, a two-part form consisting of an original and a duplicate copy unless the casino licensee chooses, pursuant to (i)3 below, to make copies of the original Slot Cash Storage Box Report, in which case only an original shall be required. Each additional copy of a multi-part Slot Cash Storage Box Report shall be clearly labeled as a copy. As the contents of each slot cash storage box are counted, a count team member shall manually record or cause a computer system to record, in a manner approved by the Commission, the following information on the Slot Cash Storage Box Report or supporting documentation:

i. – iv. (No change.)

v. The number and value of each [denomination of] coupon[s] **counted**;

vi. The total number and value of all [denominations of] coupons **counted**;

vii. A listing of **the validation number and value of** each gaming voucher counted **that was issued by a slot machine, and a separate listing of the validation number and value of each gaming voucher counted that was issued by a cashier** [by serial number and the value of each gaming voucher counted];

viii. The total number and value of all gaming vouchers counted **that were issued by slot machines, and a separate total number and value of all gaming vouchers counted that were issued by cashiers**;

ix. The total number and value of all gaming vouchers counted;

Recodify ix. – x. as **xi. – xii.** (No change in existing text.)

15. – 17. (No change.)

(i) After the contents of all drop boxes or all slot cash storage boxes have been counted:

1. All **coupons from drop boxes**, cash, tokens[,] **and** gaming chips [and coupons] shall be presented in the count room by a count team member to a main bank cashier or cage supervisor who, prior to having access to the information recorded on the Master Game Report or the Slot Cash Storage Box Report and in the presence of a count team member and the Commission inspector, shall recount, either manually or mechanically, the cash and coupons presented in accordance with the following requirements:

i. (No change.)

ii. The cashier or cage supervisor may bulk count all strapped currency and coupons **from drop boxes, provided however, that a random sampling of the strapped currency and coupons shall be inspected for intermixed denominations and proper cancellation;**

iii. - iv. (No change.)

v. Not less than 10 percent of the total number of **strapped coupons from slot cash storage boxes** [pieces of a denomination as specified by the Commission inspector] **and not less than 10 percent of the total number of strapped gaming vouchers issued by a slot machine and not less than 10 percent of the total number of strapped gaming vouchers issued by a cashier, or a random sample of strapped gaming vouchers issued by slot machines and a random sample of strapped gaming vouchers issued by cashiers, respectively,** shall be randomly recounted by hand or with an approved counting device [and also inspected for proper cancellation and intermixed denominations] ; **provided, however, that the random samples shall have a statistical confidence level of 95 percent, with a precision of plus or minus 2 percent, and that the Commission shall have approved the procedures for selecting the sample size and for assuring a proper selection of the samples.**

2. Upon completion of the recount, the cashier or cage supervisor shall attest by signature on the Master Game Report and Slot Cash Storage

Box Report, [if applicable,] the amount[s] of cash [and] **from drop boxes and slot cash storage boxes counted, and the amount of coupons from drop boxes** counted, after which the Commission inspector shall sign the report evidencing his or her presence during the count and the fact that both the cashier or cage supervisor and count team have agreed on the total amounts of cash and coupons counted **and have completed the verification required by (i)1v above.**

3. (No change.)

4. A casino licensee may, in its discretion, present the main bank cashier or cage supervisor with the cash, tokens, gaming chips[,] and coupons obtained from the count of the drop boxes, [and] **cash obtained from the** count of the slot cash storage boxes, either:

i. (No change.)

ii. Separately, in which event the cash, tokens, gaming chips and coupons from each count shall be presented immediately after the conclusion of the count; provided, however, that if the cash, tokens, gaming chips, and coupons from the first count that is concluded are presented while the second count is in progress:

(1) [There shall be no] **No** cash, tokens, gaming chips, gaming vouchers or coupons in the count room **shall be** removed from an opened box that has not already been counted at least once; and

(2) (No change.)

5. - 8. (No change.)

(j) – (k) (No change.)

(l) The originals and copies of the Master Game Report, the Slot Cash Storage Box Report, Counter Checks, the documents that evidence credit or debit card chip transactions, Complimentary Vigorish Forms that document uncollected baccarat and minibaccarat vigorish, Requests for Fills, Fills, Requests for Credits, Credits, Table Inventory Slips, gaming vouchers **issued by a slot machine, gaming vouchers issued by a cashier, coupons,** [the] documents that evidence the counting of the gaming vouchers, and the test

receipts from the currency counting equipment shall, on a daily basis, in the accounting department be:

1. - 7. (No change.)
- (m) - (n) (No change.)

19:45-1.33A Procedure for opening, counting and recording the contents of bill validator boxes from gaming voucher redemption machines;
determination of gross revenue deduction

(a) At the end of each gaming day, as determined by its gaming voucher system, the casino licensee shall coordinate the removal of the bill validator boxes from all gaming voucher redemption machines and the insertion of empty, replacement bill validator boxes into the machines (the “bill validator drop”) as follows:

1. - 2. (No change.)
3. Immediately upon removal of each bill validator box, the gaming voucher redemption machine shall generate a receipt (Bill Validator Receipt) that documents the total value of each item (gaming vouchers **issued by slot machines, gaming vouchers issued by cashiers**, coupons and currency) in the box, which receipt shall be placed by the casino security department employee into a locked accounting box.

4. (No change.)
5. Each gaming voucher redemption machine shall generate a report (Gaming Voucher Redemption Machine Report) that documents each redemption of a gaming voucher performed by the machine during that gaming day, detailing, as to each gaming voucher redemption, the time, [serial] **validation** number, value and amount dispensed, **and whether the gaming voucher was issued by a slot machine or a cashier.**

6. If the gaming voucher redemption machine is approved to accept coupons, the machine shall also generate a report (Coupon Redemption Report) that documents each redemption of a coupon performed by the machine

during that gaming day, detailing, as to each coupon redemption, the time, [serial] **validation** number, value and amount dispensed.

7. - 10. (No change.)

11. The casino accounting department shall generate an independent report (“Gaming Voucher System Report”) from the gaming voucher system which shall detail, at a minimum:

i. The [serial] **validation** number, time of redemption and value of each gaming voucher redeemed at a gaming voucher redemption machine during the gaming day;

ii. The total number and value of gaming vouchers **issued by slot machines and** redeemed at each gaming voucher redemption machine during the gaming day; and

iii. The total number and value of gaming vouchers **issued by slot machines and** redeemed at all gaming voucher redemption machines during the gaming day;

iv. **The total number and value of gaming vouchers issued by cashiers and redeemed at each gaming voucher redemption machine during the gaming day; and**

v. **The total number and value of gaming vouchers issued by cashiers and redeemed at all gaming voucher redemption machines during the gaming day.**

(b) To determine the gross revenue deduction for gaming vouchers **issued by slot machines and** redeemed by gaming voucher redemption machines pursuant to N.J.A.C. 19:45-1.43, the casino accounting department shall compare the following and, if they do not all agree, report the lowest amount:

1. The total value of redeemed gaming vouchers **issued by slot machines** counted pursuant to N.J.A.C. 19:45-1.54(d)1iii, as recorded on the Balance Receipt or such other document as approved by the Commission that summarizes all Balance Receipts;

2. The total value of redeemed gaming vouchers **issued by slot machines**, as recorded on the Gaming Voucher System Report; and

3. The total amount dispensed for redeemed gaming vouchers **issued by slot machines**, as recorded on the Gaming Voucher Redemption Machine Report and adjusted for any gaming voucher error receipts approved pursuant to the casino licensee's internal controls.

19:45-1.40 Jackpot and credit meter payouts that are not paid directly from the slot machine

(a) (No change.)

(b) The Request shall be, at a minimum, a one-part form or, if submitted electronically, the information required on it shall be maintained in stored data, access to which, prior to use or input, shall be restricted to slot attendants and slot attendant supervisors. The following information, at a minimum, shall be recorded on the Request or maintained in stored data:

1. - 4. (No change.)

5. The method of payment requested by the patron (cash, slot tokens, casino check, **cashier-issued gaming voucher** or, if available, gaming chips);

6. - 7. (No change.)

(c) - (h) (No change.)

(i) On Payout originals, duplicates, triplicates, or in stored data, the preparer shall record, or if computerized, the printer shall print, at a minimum, the following information:

1. - 4. (No change.)

5. The method of payment (cash, slot tokens, casino check, **cashier-issued gaming voucher** or gaming chips);

6. - 9. (No change.)

(j) The time of preparation of the payment and the serial number of any casino check **or cashier-issued gaming voucher** issued in payment of the manual slot payout shall be recorded, at a minimum, on the original and duplicate upon preparation of the Payout.

(k) All cash or slot tokens paid, any casino check **or cashier-issued gaming voucher** issued, or any gaming chips paid in accordance with (q) below to a patron as a result of a manual slot payout shall be:

1. - 3. (No change.)

(l) – (s) (No change.)

19:45-1.42 Removal of slot drop buckets, slot drop boxes and slot cash storage boxes; unsecured currency; meter readings

(a) – (i) (No change.)

(j) On the original, duplicate and triplicate or, if applicable, in stored data, the main bank cashier or cage supervisor shall record, at a minimum, the following information:

1. - 6. (No change.)

7. The [serial] **validation** number and value of each unsecured gaming voucher **issued by a slot machine;**

8. The validation number and value of each unsecured gaming voucher issued by a cashier;

Recodify 8. - 9. as 9. – 10. (No change in existing text.)

(k) – (n) (No change.)

(o) Except as otherwise provided in (p) below, a computer system, as approved by the Commission, shall read and record, as applicable, the numbers on the in-meter, drop meter, [jackpot] **coin-out** meter, manual jackpot meter, cash box meter, if applicable, numerical and value gaming voucher, numerical and value cashable coupon meters and numerical and value non-cashable coupon meters, in accordance with the schedules filed pursuant to (a) above and the approved internal controls of the casino licensee. All recordings, as applicable, shall be performed in conjunction with the removal and replacement of the slot cash storage boxes, slot drop buckets and slot drop boxes prior to opening the slot machines for patron play.

1. - 4. (No change.)

(p) – (q) (No change.)

(r) Whenever there is a variance of more than two percent and more than \$100.00 between the value of cash, gaming vouchers, or coupons removed from a bill changer's slot cash storage box and the corresponding cash box meter reading and, if applicable, the value coupon meter, the value non-cashable coupon meter and the value voucher-in meter reading as recorded on a report generated by a computer system pursuant to (o) and (q) above, or whenever there is a variance of more than \$50.00 between the value of gaming vouchers or coupons removed from a bill changer's slot cash storage box and the corresponding value as recorded on a report generated by the gaming voucher system and coupon acceptance system pursuant to (p) above, the casino accounting department shall perform the following procedures:

1. - 2. (No change.)

3. The casino licensee shall be required to have its slot department, in cooperation with its casino accounting department, investigate the cause of each variance identified pursuant to (r)1 and (2) above and prepare and file an incident report documenting such variance with the casino controller, the director of surveillance, Commission and Division. The casino licensee shall report the actual cause of the variance unless such cause cannot be definitively determined after a diligent investigation, in which case the probable cause of the variance shall be reported. **The casino licensee shall also report whether its investigation determined if a variance pursuant to (r)2 above involved gaming vouchers, and if so, whether those gaming vouchers were issued by a slot machine or a cashier.** The incident report shall be a report of all bill changers with reportable variances and shall be filed within three weeks from the completion of the weekly slot cash storage box pickup, provided, however, that the Commission may direct a shorter time frame for the filing of the report, if an expedited filing is considered necessary to protect the integrity of casino operations. The incident report shall include, at a minimum, the following for each bill changer with a reportable variance as well as the specified cumulative data:

i. - v. (No change.)

vi. An indication as to the cause of the variance pursuant to r(1) and (r)2 above, with any documentation attached to support the given explanation (for example, Unsecured Currency/Coupon/Voucher Report), **and if the variance involved gaming vouchers, whether the gaming vouchers were issued by a slot machine or a cashier;**

vii. - xiii. (No change.)

(s) – (t) (No change.)

19:45-1.43 Procedure for counting and recording contents of slot drop buckets and slot drop boxes

(a) – (i) (No change.)

(j) Procedures and requirements at the conclusion of the hard count shall be as follows:

1. - 8. (No change.)

9. A casino accounting department employee shall complete the original Slot Win Sheet, either manually or through the use of a computer program such as a spreadsheet program, as approved by the Commission, by recording the following information on the Slot Win Sheet or supporting documentation:

i. If not previously recorded on supporting documentation in accordance with the requirements of N.J.A.C. 19:45-1.33 and 1.43, the value of coin, slot tokens, prize tokens, foreign slot tokens, currency and coupon drop for each slot machine, **total value of gaming vouchers issued by a cashier, total value of vouchers issued by a slot machine**, and the total value of gaming voucher drop for each slot machine, as determined in accordance with internal controls approved by the Commission pursuant to N.J.A.C. 19:45-1.54;

ii. The total value of coin, slot tokens, prize tokens, foreign slot tokens, currency and coupon drop, **total value of gaming vouchers issued by a cashier, total value of vouchers issued by a slot machine**, and the total value of gaming voucher drop as determined in accordance with

internal controls approved by the Commission pursuant to N.J.A.C. 19:45-1.54, by denomination of slot machine and in total for all slot machines;

iii. - vi. (No change.)

vii. The total value of gaming vouchers **issued by a slot machine and** redeemed at locations other than slot machines, as determined in accordance with internal controls approved by the Commission pursuant to N.J.A.C. 19:45-1.54;

viii. - ix. (No change.)

10. - 11. (No change.)

19:45-1.54 Gaming vouchers; physical characteristics; procedures for issuance and redemption

(a) In conjunction with, or in lieu of, the requirements of N.J.A.C. 19:45-1.36 for a hopper and either a slot drop bucket or slot drop box, a casino licensee may issue a gaming voucher to automatically pay a jackpot or the amount on a credit meter, [which voucher shall be dispensed automatically from a slot machine to a patron,] provided that:

1. The [slot machine] **gaming voucher is dispensed automatically to a patron from a slot machine that** satisfies the requirements of N.J.A.C. 19:45-1.37(b)5 and (e)4, and such slot machine is connected to a computerized gaming voucher system (“system”) that satisfies the requirements of N.J.A.C. 19:45-1.55;

[2. The design specifications of the gaming voucher are submitted to and approved by the Commission prior to issuance, which specifications shall comply with the requirements of (b) below;

3. Each gaming voucher is redeemable only in accordance with the requirements of (c) through (e) below and shall not expire, provided however, that nothing shall preclude a casino licensee from restricting the redemption location for a gaming voucher after a specified period of time, above a specified value, or both, in accordance with approved internal controls, provided that

adequate written notice explaining the restriction or restrictions, as approved by the Commission, is provided to patrons in accordance with (b)7 below;

[4.] **2.** Except as permitted by [(a)4i] **(a)3** below, [no] **a gaming voucher issued by a slot machine** shall **not** result in a deduction from gross revenue unless the voucher is redeemed, the system is used to verify the validity of the [serial] **validation** number and value of the voucher, which verification shall be performed upon redemption except as provided in [(d)6] **(g)6** through 8 below, **the gaming voucher is counted in the count room in accordance with the requirements of N.J.A.C. 19:45-1.33**, and the voucher is forwarded to and accepted by the casino accounting department in accordance with the requirements of this section;

[i.] **3.** Consistent with the provisions of [(g)1v(3)] **(j)7** below, a casino licensee may obtain a deduction from gross revenue for an unverified gaming voucher in its physical possession, provided that the casino licensee:

[(1)] **i.** Investigates the unverified gaming voucher and records the information required by [(d)14ii] **(g)14** below;

[(2)] **ii.** Establishes that it paid the presenting patron the stated value of the gaming voucher in redemption thereof and did not pay any other patron in redemption of the voucher; and

[(3)] **iii.** Produces sufficient documentation from its gaming voucher system or related systems to establish that the gaming voucher was validly issued by the gaming voucher system; **and**

[5. In addition to the requirements of (a)4 above, no gaming voucher redeemed at a slot machine shall result in a deduction from gross revenue unless the gaming voucher is counted in the count room in accordance with the requirements of N.J.A.C. 19:45-1.33; and]

[6.] **5.** (No change in existing text.)

(b) A casino licensee may also issue a gaming voucher to a patron in an even exchange for cash, a cash equivalent or a slot countercheck issued by that casino licensee, or in payment of a manual slot payout, provided that:

- 1. The gaming voucher shall be issued only at the cashiers' cage by a general cashier, or at a slot booth by a slot cashier;**
- 2. The value of the gaming voucher shall be not less than \$100.00 nor more than \$10,000.00;**
- 3. The gaming voucher shall be redeemed only at a slot machine, at the cashiers' cage by a general cashier, at a slot booth by a slot cashier, or at a gaming voucher redemption machine;**
- 4. The creation, issuance and redemption of the gaming voucher shall be separately identified from any gaming vouchers issued by a slot machine on all gaming voucher system reports regarding the issuance, redemption or reconciliation of gaming vouchers as required by this chapter;**
- 5. When the gaming voucher is issued, a manual or computerized receipt for that voucher shall be contemporaneously generated. The receipt shall be clearly, visibly and logically distinguishable from the gaming voucher, identifiable as a receipt only with no cash value, and shall be retained and used by the cashier to balance the cashier's drawer;**
- 6. The cashier shall segregate and separately account for gaming vouchers issued by a cashier, redeemed gaming vouchers issued by a slot machine, and redeemed gaming vouchers issued by a cashier, and shall develop internal control procedures to ensure that each type of gaming voucher is properly handled and audited in accordance with its impact upon gross revenue;**
- 7. The casino licensee shall develop and submit for Commission approval a procedure to verify and validate a gaming voucher issued by a cashier when the licensee's gaming voucher system is not operable or does not sufficiently determine the validity of a voucher, which procedure shall also prohibit the redemption of an unscanned or unverified gaming voucher issued by a cashier using the procedures in (g)6 or 7 below;**

8. No gaming voucher issued by a cashier shall result in a deduction from gross revenue when it is issued, redeemed, cancelled or otherwise disposed of; and

9. The casino licensee has approved internal controls for the issuance of gaming vouchers by cashiers in accordance with the requirements of this chapter.

[(b)] (c) [Each] The design specifications of any gaming voucher shall be submitted to and approved by the Commission prior to issuance. A gaming voucher shall be designed and manufactured with sufficient graphics or other security measures, so as to permit, to the greatest extent possible, the proper verification of the voucher as well as the differentiation, both physically and logically, of a gaming voucher issued by a slot machine, a gaming voucher issued by a cashier, and a coupon issued pursuant to N.J.A.C. 19:45-1.46. [Notwithstanding the forgoing, each] A gaming voucher shall also contain, at a minimum, the following information:

1. The name or trade name of the casino licensee, and if the casino licensee is affiliated with a casino in any other jurisdiction with an identical or similar name or trade name, the words “Atlantic City” or “New Jersey” **or the abbreviation “AC”;**

2. (No change.)

3. The value of the voucher, **printed** in both numbers and words;

4. A unique [serial] **validation** number, which shall [be]:

i. Be automatically generated by the **gaming voucher** system in accordance with [the requirements of] N.J.A.C. 19:45-1.55(e)1 [and shall include];

ii. Contain at least one unique number, symbol or character to distinguish a gaming voucher issued by a slot machine from a gaming voucher issued by a cashier and from a coupon issued pursuant to N.J.A.C. 19:45-1.46;

iii. Have all numbers, symbols or characters of the validation number completely visible on the voucher; and

iv. Include a method of identifying the casino licensee issuing the voucher;

5. [The] **For a gaming voucher issued by a slot machine, the** asset number of the slot machine dispensing the voucher;

6. **For a gaming voucher issued by a cashier, the identification of the cashier issuing the voucher or the number of the workstation location where the voucher was issued;**

[6.] 7. (No change in text.)

[7.] 8. The locations where the voucher may be redeemed and any restriction regarding redemption in accordance with [(a)3 above] **(f) below;** [and]

[8.] 9. A bar code or magnetic strip which shall enable the system to identify the numeric information in (b)1 through 5 above when the voucher is subsequently presented for redemption[.]; **and**

10. For a gaming voucher issued by a cashier, paper stock of a noticeably different color or pattern than that used for a gaming voucher issued by a slot machine or a coupon issued pursuant to N.J.A.C. 19:45-1.46.

[(c)] **(d)** [Except as provided in (i) below for employee redemption of gaming vouchers, each] **A** gaming voucher shall be redeemed by [a]:

1. **A patron only** for a specific value of cash, a casino check of that casino licensee in the amount of the gaming voucher surrendered, [gaming voucher] **slot** credits[,] or slot tokens, which value shall not exceed \$10,000[.]; **or**

2. **An employee of a casino licensee who is authorized to receive a gaming voucher issued by a slot machine as a personal gratuity; provided that such redemption shall occur only at the cashiers' cage or a slot booth and any such gaming vouchers valued at more than \$100 shall be redeemed only at the cashiers' cage, and shall require authorization by the supervisor of the cashier conducting the redemption transaction. A gaming voucher issued by a cashier shall not be accepted or redeemed by**

an employee of a casino licensee as a gratuity. [Notwithstanding the foregoing, a]

(e) A casino licensee shall not permit a gaming voucher that is presented for redemption to be redeemed if it knows, or reasonably should know, that:

1. - 2. (No change.)
3. The gaming voucher was printed as a test gaming voucher in accordance with the provisions of [(d)9] **(g)21** below.

(f) A gaming voucher shall not expire; provided however, that nothing shall preclude a casino licensee from restricting the redemption location for a gaming voucher after a specified period of time, above a specified value, or both, in accordance with approved internal controls, if adequate written notice explaining the restriction, as approved by the Commission, is provided to patrons in accordance with (c)8 above.

[(d)] **(g)** Prior to issuing a gaming voucher, each casino licensee shall establish a system of internal controls for the issuance and redemption of gaming vouchers, which internal controls shall be submitted to the Commission for approval and shall, at a minimum, [implement the following requirements and procedures.] **provide for the following:**

1. Except as otherwise provided in [(d)5] **(g)5** below with regard to the receipt or discovery of a suspicious gaming voucher, a general cashier, slot cashier, gaming voucher redemption machine or slot machine shall, upon the presentation of a gaming voucher for redemption, scan the gaming voucher into the gaming voucher system to verify the validity of the [serial] **validation** number and value of the voucher. If the gaming voucher is valid, the gaming voucher system shall immediately cancel the voucher electronically and permit the redemption of such voucher for the value printed thereon.

- i. - iii. (No change.)

2. The casino licensee shall maintain a record of all transactions in the gaming voucher system for a period of time specified in the casino licensee's internal controls[, which].

i. For gaming vouchers issued at a slot machine, that period shall not be less than 90 days from the date of the transaction, provided that any such records removed from the system after 90 days shall be stored and controlled in a manner approved by the Commission.

ii. For gaming vouchers issued at a location other than a slot machine, that period shall not be less than 180 days from the date of the transaction, provided that any such records removed from the system after 180 days shall be stored and controlled in a manner approved by the Commission.

3. Notwithstanding the provisions of [(d)2] **(g)2** above, the casino licensee shall maintain an “unredeemed gaming voucher record” of the information required by [(b)1 through 5] **(c)1 through 6** above for gaming vouchers that have been issued but not yet redeemed, which record shall be stored in the gaming voucher system for a period of time specified in the casino licensee’s internal controls, which period shall not be less than two years from the date of issuance of the voucher, provided that:

i. (No change.)

ii. Prior to the redemption of a gaming voucher, the complete **[serial] validation** number of the unredeemed voucher shall **[only]** be available **only** to the system, **and not more than the first or last half of the number shall be visible or displayed in any computer menu, display, printout or written report;**

iii. The redemption of any gaming voucher for which the unredeemed gaming voucher record is not stored in the system shall not result in a deduction from gross revenue, unless the casino licensee has approved internal controls which require that, prior to redemption, the unredeemed gaming voucher record be reloaded into the system, and the validity of the **[serial] validation** number and value of the voucher be subsequently verified by the system; and

iv. (No change.)

4. At the end of each gaming day, the gaming voucher system shall generate reports, as approved by the Commission, which reports may be generated by the casino accounting department if they are not susceptible to alteration or deletion or provided to the casino accounting department by the MIS department. The casino accounting department shall utilize the reports for purposes of the reconciliation required by [g] (j) below. Such reports shall contain the following information, at a minimum:

i. (No change.)

ii. All gaming vouchers that have been issued by a cashier, including at a minimum, the identification of the cashier issuing the voucher or the number of the workstation location where the voucher was issued; and the value, date and time of issuance of each voucher;

[ii.] **iii.** All gaming vouchers that have been redeemed and canceled by each slot machine, gaming voucher redemption machine or other redemption location, including at a minimum:

(1) – (2) (No change.)

(3) The [serial] **validation** number, value, date and time of redemption of each gaming voucher;

(4) – (6) (No change.)

[iii.] **iv.** The unredeemed liability for gaming vouchers **issued by slot machines, and the unredeemed liability for gaming vouchers issued by cashiers;**

Recodify iv. – v. as **v. – vi.** (No change in existing text.)

5. A casino licensee shall[, in accordance with (d)5i, ii and iii below,] immediately report to the Commission and Division, using a three-part form (**Suspicious Gaming Voucher Report**), at a minimum [(suspicious gaming voucher report)], any suspicious gaming voucher that is presented for redemption or otherwise discovered; provided however, that nothing herein shall preclude a casino licensee from issuing the presenting patron a gaming voucher receipt in accordance with [(d)8] (**g**)**8** below.

i. The suspicious gaming voucher report shall be completed by a cage/slot cashier supervisor and shall contain, at a minimum, the following:

(1) (No change.)

(2) The issuance date and [serial] **validation** number of the suspicious gaming voucher;

(3) – (9) (No change.)

ii. - iii. (No change.)

6. Notwithstanding the requirements of [(d)1] **(g)1** above, if the gaming voucher system or any component thereof is inoperable and, as a result, the system is unable to determine the validity of a gaming voucher **issued by a slot machine**, a casino licensee may redeem [a] **that** gaming voucher without first verifying its validity and without immediately canceling the voucher electronically in the system (unscanned gaming voucher), provided that:

i. (No change.)

ii. If the value of the **gaming** voucher exceeds \$500.00, the cashier or supervisor shall identify the presenting patron and record the following information on the gaming voucher:

(1) – (2) (No change.)

iii. The voucher is physically canceled in a manner required by the casino licensee's approved internal controls and physically segregated and secured until it is scanned by the cashier or supervisor pursuant to [(d)6iv] **(g)6iv** below or transferred to the main bank or master coin bank pursuant to [(d)6vi] **(g)6vi** below;

iv. Any unscanned gaming voucher that is subsequently scanned during the cashier's shift and verified and electronically canceled in the system shall thereafter be processed together with the gaming vouchers redeemed during the shift pursuant to [(d)1] **(g)1** above;

v. - vii. (No change.)

viii. Unscanned gaming vouchers that are subsequently scanned in the main bank or master coin bank and verified and electronically canceled in the system subsequent to the cashier's shift during which they were redeemed shall be processed together with the gaming vouchers redeemed during the gaming day on which they were scanned pursuant to [(d)1] (g)1 above; and

ix. Unscanned gaming vouchers that the system fails to verify and electronically cancel when they are subsequently scanned shall be treated as unverified gaming vouchers.

(1) If they are scanned during the cashier's shift during which they were redeemed, they shall be recorded and transferred in accordance with [(d)9 and 10] (g)9 and 10 below.

(2) If they are scanned in the main bank or master coin bank, a supervisor shall prepare an unverified gaming voucher transfer form summarizing the number and total value of the unverified gaming vouchers, and they shall be transferred to casino accounting in accordance with [(d)11] (g)11 below.

7. Notwithstanding the requirements of [(d)1] (g)1 above, a casino licensee may redeem a gaming voucher **issued by a slot machine** that the gaming voucher system fails to verify and electronically cancel when it is scanned (unverified gaming voucher) provided that:

i. (No change.)

ii. If the value of the **gaming** voucher exceeds \$500.00, the cashier or supervisor shall identify the presenting patron and record the following information on the gaming voucher:

(1) – (2) (No change.)

iii. (No change.)

iv. The voucher is physically segregated and secured with other unverified gaming vouchers until transferred to the main bank or master coin bank in accordance with [(d)9 and 10] (g)9 and 10 below; provided, however, that nothing shall preclude the cashier or supervisor from re-

scanning an unverified gaming voucher during the cashier's shift, and if the gaming voucher is verified and electronically cancelled in the system when it is re-scanned, the gaming voucher shall thereafter be processed with the gaming vouchers redeemed during the shift pursuant to [(d)1] **(g)1** above.

8. If a casino licensee elects not to redeem an unverified gaming voucher **issued by a slot machine**, the casino licensee shall:

i. (No change.)

ii. Require a general cashier or slot cashier or above to prepare a two-part receipt (gaming voucher receipt) containing, at a minimum, the following:

(1) (No change.)

(2) The [serial] **validation** number and stated value of the gaming voucher;

(3) – (5) (No change.)

iii. (No change.)

9. Unverified gaming vouchers **issued by a slot machine and** redeemed or retained during a cashier's shift pursuant to [(d)7 and 8] **(g)7 and 8** above shall be recorded on a form (unverified gaming voucher transfer form), which shall contain, at a minimum, the following:

i. - iii. (No change.)

10. (No change.)

11. At the end of each gaming day, all unverified gaming vouchers **issued by a slot machine and** redeemed or retained pursuant to [(d)7 and 8] **(g)7 and 8** above shall be transferred to casino accounting with the corresponding unverified gaming voucher transfer form, where they shall be separately accounted for.

12. If, in the course of an investigation conducted pursuant to [(d)13 and 14] **(g)13 and 14** below, an unverified gaming voucher **issued by a slot machine** that was retained but not redeemed pursuant to [(d)8] **(g)8** above is determined to be valid, the casino licensee shall, in accordance with its

approved internal controls, pay the patron identified on the corresponding gaming voucher receipt in redemption of the gaming voucher.

13. A casino licensee shall investigate all unverified gaming vouchers **issued by a slot machine** for which it seeks a deduction from gross revenue pursuant to [(a)4i] **(a)2** above, all unverified gaming vouchers **issued by a slot machine** that it elects not to redeem pursuant to [(d)8] **(g)8** above and, if necessary, a sufficient number of unverified gaming vouchers **issued by a slot machine** that it redeems pursuant to [(d)7] **(g)7** above to represent a 10 percent sample of all unverified gaming vouchers. The investigation shall be conducted by the department responsible for the operation of slot machines and/or casino accounting in consultation, as necessary, with the MIS department to determine the reason the gaming voucher system failed to verify and electronically cancel the gaming vouchers.

14. The results of each investigation conducted pursuant to [(d)13] **(g)13** above shall be recorded in a log (unverified gaming voucher log) that shall contain, at a minimum, the following:

i. (No change.)

ii. As to each unverified gaming voucher, the following:

(1) The issuance date and [serial] **validation** number of the voucher;

(2) – (10) (No change.)

iii. (No change.)

15. (No change.)

16. The casino licensee shall, in accordance with the schedule set forth in [(d)17] **(g)17** below, summarize the results of the investigations recorded on unverified gaming voucher logs in a report (unverified gaming voucher log summary report) that includes, at a minimum, the following:

i. The total number of unverified gaming vouchers **issued by a slot machine** that were, as applicable, issued or rejected for redemption, listed and grouped by the product type of each slot machine manufacturer or gaming voucher redemption machine manufacturer; and

ii. The total number and value of unverified gaming vouchers **issued by a slot machine** listed and grouped by the reported actual or probable cause for the failure of the system to verify and electronically cancel the vouchers.

17. An unverified gaming voucher log summary report shall be filed twice a month with the Division and the Commission's principal inspector, and all supporting documentation shall be retained. The first report shall summarize all unverified gaming voucher logs prepared for gaming vouchers **issued by a slot machine** presented for redemption from the 1st to the 15th of the month and shall be filed on or before the end of the month. The second report shall summarize all unverified gaming voucher logs prepared for gaming vouchers **issued by a slot machine and** presented for redemption from the 16th to the end of the month and shall be filed on or before the 15th of the following month.

18. Any unverified gaming voucher **issued by a slot machine and** determined to be a suspicious gaming voucher in the course of the investigation conducted pursuant to [(d)13] **(g)13** above shall be transmitted to the Division with the Division's copy of the corresponding unverified gaming voucher log summary report, and a copy of the suspicious gaming voucher shall be retained by casino accounting. All remaining unverified gaming vouchers **issued by a slot machine** shall be retained by the casino licensee in accordance with the requirements of N.J.A.C. 19:45-1.8(c)3iv.

19. Notwithstanding the requirements of [(d)1] **(g)1** above, upon presentation of a gaming voucher for redemption at a slot machine, the total value of which voucher cannot be completely converted into an equivalent value of coins or slot tokens that matches the denomination of the coin or slot token which that slot machine is designed to accept in order to activate play, the slot machine shall perform one of the following procedures, as specified in the casino licensee's approved internal controls:

- i. - ii. (No change.)
20. - 21. (No change.)

[(e)] **(h)** Notwithstanding the requirements of [(d)] **(g)** above, if a patron requests by mail to redeem a gaming voucher in any value, the casino licensee may effectuate such redemption, however, only by a cage supervisor as defined in N.J.A.C. 19:45-1.1, in accordance with the casino licensee's approved internal controls, which shall include, at a minimum, the following:

1. Procedures for using the system to verify the validity of the [serial] **validation** number and value of the voucher, which, if valid, shall be immediately canceled electronically by the system; and

2. (No change.)

[(f)] **(i)** (No change in text.)

[(g)] **(j)** On a daily basis, with the exception of unscanned gaming vouchers held by the main bank or master coin bank for subsequent scanning pursuant to [(d)6vii] **(g)6vii** above, all **redeemed** gaming vouchers **issued by a slot machine** shall be counted in accordance with this subsection and transported to the casino accounting department in a manner approved by the Commission. **This subsection shall not apply to redeemed gaming vouchers issued by a cashier, which shall be accounted for pursuant to N.J.A.C. 19:45-1.15(c)xviii and forwarded to casino accounting with settlement paperwork for the main bank and master coin bank.**

1. (No change.)

2. All gaming vouchers redeemed at a gaming voucher redemption machine shall be counted in accordance with approved internal controls in a count room in accordance with N.J.A.C. 19:45-1.33A(a)10 or at the cashier's cage in accordance with N.J.A.C. 19:45-1.33A(a)9, documented on a Balance Receipt by a main bank or master coin bank cashier and thereafter transported to the casino accounting department separate from all other inventory items.

i. If the gaming vouchers **issued by a slot machine** have been counted in a count room, the main bank or master coin bank shall **either** perform a piece count of **not less than** 10 percent of the number of strapped gaming vouchers [and, if] **or conduct a random sample of strapped gaming vouchers, provided, however, that the random sample shall have a**

statistical confidence level of 95 percent, with a precision of plus or minus 2 percent, and that the Commission shall have approved the procedures for selecting the sample size and for assuring a proper selection of the sample. If the piece count or random sample is in agreement, **the main bank or master coin bank shall** record the value of all gaming vouchers, currency and coupons[,] as a credit. The gaming vouchers shall be transported with the Original Balance Receipt to the casino accounting department, and the currency shall be transported with the duplicate Balance Receipt to the main bank or master coin bank.

ii. All gaming vouchers issued by a cashier shall be segregated from gaming vouchers issued by a slot machine and separately accounted for, pursuant to approved internal control procedures that require each type of gaming voucher to be properly handled and audited in accordance with its impact upon gross revenue.

3. All gaming vouchers **issued by a slot machine and** redeemed at a cashiering location shall be counted by the main bank or master coin bank, and either:

i. - ii. (No change.)

[(h)] **(k)** Casino accounting department representatives with no incompatible functions shall perform, at a minimum, the following:

1. On a daily basis:

i. (No change.)

ii. Compare gaming voucher system reports to gaming vouchers received in accordance with [(g)] **(j)** above to ensure proper electronic cancellation of gaming vouchers;

iii. Calculate the unredeemed liability for gaming vouchers **issued by slot machines**, such as by reconciling the total number and value of [redeemed] gaming vouchers **issued by slot machines**[,] to the total number and value of **redeemed** gaming vouchers issued **by slot machines**, through the use of system reports generated in accordance with the requirements of

[(d)4iv] **(g)4iv** above, unless the system performs the calculation in a manner approved by the Commission;

iv. Calculate the unredeemed liability for gaming vouchers issued by cashiers, such as by reconciling the total number and value of gaming vouchers issued by cashiers to the total number and value of redeemed gaming vouchers issued by cashiers, through the use of system reports generated in accordance with the requirements of (g)4iv above, unless the system performs the calculation in a manner approved by the Commission;

[iv.] **v.** Unless the casino licensee utilizes counting equipment in its cashiers' cage or count room that enables its gaming voucher system to verify the [serial] **validation** number and obtain the value of gaming vouchers **issued at a slot machine and** redeemed at locations other than slot machines, reconcile the [serial] **validation** number and value of **such** gaming vouchers to the system report(s) generated pursuant to [(d)4] **(g)4** above, by examining:

(1) – (2) (No change.)

[v.] **vi.** (No change in text.)

[vi.] **vii.** Complete the Slot Win Report for the recordation of all gaming voucher revenue and deductions for gaming vouchers redeemed in accordance with the following:

(1) Gaming voucher drop **for gaming vouchers issued by a slot machine and gaming vouchers issued by a cashier** shall be the greater of the value of gaming vouchers redeemed, as recorded on the gaming voucher system reports required by [(d)4ii] **(g)4i and ii** above, **respectively**, or the value of gaming vouchers counted in the count room, as recorded on the Slot Cash Storage Box Report, provided, however, that unsecured gaming vouchers shall be separately reported on the Slot Win Report in accordance with N.J.A.C. 19:45-1.42;

(2) Deductions for **a gaming voucher issued by a slot machine and redeemed [redemptions]** by a bill changer or at a cashiering location shall be the lesser of the value, as recorded on the gaming voucher

system report required by [(d)ii] **(g)4** above, or the total value of **such** gaming vouchers counted in the count room, as recorded on the Slot Cash Storage Box Report plus the value of **such** gaming vouchers transferred in accordance with (g) above. Deductions for **a gaming voucher issued by a slot machine and redeemed [redemptions]** by a gaming voucher redemption machine shall be calculated in accordance with N.J.A.C. 19:45-1.33A(b). **No deduction shall be permitted for any redeemed gaming voucher that was issued by a cashier;** and

(3) No adjustment shall be made to the amounts recorded on the Slot Win Report in accordance with [(g)1v(1) and (2)] **(k)1vii(1) and (2)** above unless the reason for the adjustment is adequately documented by casino accounting in accordance with the approved internal controls of the casino licensee and the adjustment is necessary in order to accurately report the casino licensee's gross revenue; and

[vii.] **viii.** (No change in text.)

2. (No change.)

3. Sign each system report or item reviewed in accordance with internal controls approved pursuant to [(g), (g)1, and (g)2] **(j)1 through 3** above, attesting to the accuracy of the information recorded thereon; and

4. (No change.)

[(i)] (l) (No change in text.)

[(j)] Employees of a casino licensee who are authorized to receive gaming vouchers as personal gratuities may redeem the gaming vouchers only at the cashiers' cage or a slot booth, subject to the terms and conditions set forth in (c) and (d) above. Gaming vouchers valued at more than \$100 shall be redeemed at the cashiers' cage only with the approval of the supervisor of the cashier conducting the redemption transaction.]

19:45-1.55 Computerized gaming voucher systems; required procedures

(a) – (c) (No change.)

(d) Each system shall perform the following functions, at a minimum, in order to control system operations:

1. - 4. (No change.)
5. Utilize an appropriate cryptographic system, such as public/private key encryption, for all critical transmissions of data, such as transmissions that include a gaming voucher [serial] **validation** number, slot machine meter information, or any other information used in the calculation or verification of gross revenue.

(e) Each system shall perform the following functions, at a minimum, in order to control the integrity of data:

1. **[Generate] Cause a unique [serial] validation number to be generated** for each gaming voucher, [with a portion of the serial number comprised of randomly generated] **which validation number shall:**
 - i. **Be comprised of at least eighteen numbers, symbols or characters;**
 - ii. **Contain at least three** numbers, symbols or characters [, as] **randomly generated in a manner** approved by the Commission, [or by such other method as approved by the Commission, which numbers, symbols or characters shall be constructed in a manner] so as to prevent a person from being able to predict the [composition of any other serial] **validation number of any other gaming voucher** generated by the system, **and any serial number of any other coupon issued pursuant to N.J.A.C. 19:45-1.46;**
 - iii. **Contain at least one number, symbol or character to distinguish a gaming voucher issued by a slot machine from a gaming voucher issued by a cashier and from a coupon issued pursuant to N.J.A.C. 19:45-1.46; and**
 - iv. **Be printed in at least two locations on each gaming voucher;**
2. (No change.)
3. Provide for the automatic and independent recordation of critical data upon gaming voucher generation and redemption, including at a

minimum, the information specified in N.J.A.C. 19:45-1.54[(b)1 through 5] **(c)1 through 6;**

4. Provide for verification of the information contained on a gaming voucher presented for redemption and the unredeemed gaming voucher record to a source that separately records and maintains transaction data, such as an automated transaction log, or such other compensating procedure as approved by the Commission, which procedure shall:

i. Independently verify the accuracy of the gaming voucher **[serial] validation** number and value prior to redeeming the gaming voucher; and

ii. (No change.)

5. (No change.)

(f) – (k) (No change.)

19:46-1.26 Slot machines and bill changers; identification; signs; meters; other devices

(a) – (b) (No change.)

(c) Unless otherwise authorized by the Commission, each slot machine in a casino shall be equipped with **[the following]**:

[1. A mechanical, electrical or electronic device, to be known as an "in meter," that continuously and automatically counts the number of coins or slot tokens placed by patrons into the machine for the purpose of activating play;

2. A mechanical, electrical or electronic device, to be known as a "drop-meter," that continuously and automatically counts the number of coins or slot tokens that are dropped into the machine's slot drop bucket or slot drop box;

3. For each hopper in a slot machine, a separate mechanical, electrical or electronic device, to be known as a "jackpot meter," that continuously and automatically counts, for that hopper only, the number of coins, prize tokens or slot tokens that are automatically paid by the machine

from the corresponding hopper and that displays the aggregate number so counted; provided, however, that:

i. In lieu of the jackpot meter for a payout-only hopper displaying the number of coins, slot tokens or prize tokens paid out from that hopper, each casino licensee that uses a slot machine which is capable of converting the number of coins, slot tokens or prize tokens paid out from a payout-only hopper into its machine denomination equivalent, may, in accordance with its internal controls approved by the Commission, set the jackpot meter connected to each payout-only hopper in that slot machine to continuously and automatically count and display the aggregate number of coins, slot tokens or prize tokens paid out from that hopper by its machine denomination equivalent (for example, the jackpot meter on a 25¢ slot machine may record the payout of one \$3.00 prize token as the payout of "12" quarters); and

ii. Each slot machine with multiple hoppers may have a single jackpot meter to count and display the aggregate number of coins, slot tokens or prize tokens paid out from that machine's hoppers provided that:

(1) Each hopper is connected to that meter;

(2) The jackpot meter counts and displays, in accordance with (c)3i above, the aggregate number of coins, slot tokens or prize tokens paid out from a payout-only hopper by its machine denomination equivalent; and

(3) Each payout-only hopper has a separate payout-only jackpot meter;

4. A mechanical, electrical or electronic device, to be known as a "manual jackpot meter," that continuously and automatically records the number of coins or slot tokens to be paid manually;

5. A mechanical, electrical or electronic device, to be known as a "win meter," visible from the front of the machine, that, upon a player hitting a jackpot, advises the player of the number of coins, prize tokens or slot tokens for that round that have been paid to the player by the machine from the

corresponding hopper; provided, however, that multiple win meters, as provided in (c)5i or ii below after approval of the casino licensee's internal controls therefor, shall be used on each multiple hopper slot machine whenever one or more jackpots that are hit on the same round of play at that machine entitle the winning player to automatically receive coins, slot tokens or prize tokens from both hoppers and each hopper contains a different denomination of coins, slot tokens or prize tokens, as follows:

i. A separate win meter for each hopper that, for the round in which a jackpot is hit, advises the winning player of the actual number of coins, slot tokens or prize tokens won from that hopper only; or

ii. A win meter to which each hopper is connected that advises the winning player of the aggregate number of coins, slot tokens or prize tokens won on that round from both hoppers after first converting the aggregate number of any coins, slot tokens or prize tokens won on that round from a payout-only hopper into its machine denomination equivalent, and a separate payout-only win meter connected to each payout-only hopper (for example, a win meter on a 25¢ slot machine may, pursuant to this paragraph, record the payout, on the same round of play, of one \$3.00 prize token and two quarters as the payout of "14" quarters, provided there is a separate payout-only win meter advising the patron that one prize token was paid out);]

[6.] **1.** An on/off switch located in an accessible place in the interior of the slot machine which will control the current utilized in the operation of the slot machine; **and**

[7. Unless otherwise authorized by the Commission, each slot machine that can dispense gaming vouchers shall also be equipped with mechanical, electrical or electronic devices as follows:

i. A "numerical voucher out meter" that continuously and automatically counts the number of gaming vouchers dispensed by the machine and that displays the aggregate number so counted; and

ii. A “value voucher out meter” that continuously and automatically counts the value of gaming vouchers dispensed by the machine and that displays the aggregate value so counted; and

8. If a slot machine utilizes slot credits or electronic transfer credits, a mechanical, electrical or electronic device, known as a “credit meter,” visible from the front of the machine, that accumulates and displays to the player the denominational units or monetary value of such credits that are available for wagering.]

2. All of the meters required by N.J.A.C. 19:45-1.37(b).

(d) – (f) (No change.)

19:46-1.28A Standards for the approval of a slot machine game

(a) – (f) (No change.)

(g) A slot machine game that offers one or more games-within-a-game shall comply with the following requirements:

1. - 2. (No change.)

3. Each game-within-a-game, other than a game with a theoretical payout percentage equal to 100 percent, shall have an in meter, [jackpot] **coin-out** meter and manual jackpot meter that operate independently of the metering of the primary slot machine game, and the meters for the primary slot machine game shall be inclusive of all game-within-a-game activity;

4. - 5. (No change.)

(h) – (k) (No change.)

19:46-1.28B Gaming voucher redemption machines; requirements

(a) – (b) (No change.)

(c) The computer required by (b) above shall include computer software which has the capability, at a minimum, to:

1. (No change.)

2. Determine and report the value of cash or the number of bills, coins, gaming vouchers **issued by slot machines, gaming vouchers issued by**

cashiers and coupons in each currency cassette, currency cassette reject bin, coin hopper and bill validator box at all times; and

3. (No change.)

(d) – (r) (No change.)

(s) Notwithstanding anything in this subchapter to the contrary, a gaming voucher issued by a cashier to a patron pursuant to N.J.A.C. 19:45-1.15(c)xix or N.J.A.C. 19:45-1.34(a)8 may be redeemed by a gaming voucher redemption machine provided that:

1. The gaming voucher is accounted for and controlled pursuant to N.J.A.C. 19:45-1.54 and 1.55;

2. The gaming voucher redemption machine and the gaming voucher redemption process satisfy all of the requirements of N.J.A.C. 19:45-1.54 and 1.55 for the redemption of a gaming voucher by an automated gaming voucher redemption machine;

3. The gaming voucher redemption machine has the capability to:

i. Distinguish a gaming voucher issued by a cashier from a gaming voucher issued by a slot machine;

ii. Distinguish a coupon from a gaming voucher;

iii. Establish the validity and value of a gaming voucher;

and

iv. Cancel a redeemed gaming voucher in a manner approved by the Commission to ensure that the redeemed gaming voucher is not redeemable in accordance with N.J.A.C. 19:45-1.15 and 1.34(a) or by a slot machine's bill changer, a gaming voucher redemption machine or an automated coupon redemption machine;

4. The casino licensee separately reconciles gaming vouchers issued by cashiers and gaming vouchers issued by slot machines; and

5. All reports required by N.J.A.C. 19:45-1.33A and 1.35A separately identify all information relating to gaming vouchers issued by cashiers and gaming vouchers issued by slot machines.