

NJOEM Basic Workshop in Emergency Management

Course: NJOEM Basic Workshop in Emergency Management

Location: 2023 New Jersey Emergency Preparedness Conference
Hard Rock Hotel and Casino, Atlantic City, NJ

Date: April 18th, 2023

Time: 8:00 AM – 12:00 PM (morning)

Additional Information:

The NJOEM Basic Workshop in Emergency Management is required for all municipal and county OEM coordinators.

Prerequisite:

None.

Course Purpose:

The purpose of this course is to provide an overview of emergency management in New Jersey, discuss the roles and responsibilities of emergency managers, and identify statutes, authorities, training resources, etc. that are applicable to emergency management.

Course Objectives:

At the end of the course, participants should be able to:

- Understand the role of emergency management.
- Identify the statutes and authorities relevant to emergency management.
- Define roles and responsibilities for county and municipal emergency management coordinators.
- Create, implement, and exercise an emergency operations plan; and review the approval process.
- Clarification on the role of the Local Emergency Management Council/Local Emergency Planning Committee.
- Interpret the purpose and ramifications of emergency declarations.
- Perform preliminary damage assessment.
- Explain the role of emergency operations centers.

Target Audience:

State, county, and local government emergency managers, other emergency management staff, and other local government employees responsible for assisting before, during, or after an emergency.

Registration:

Please register at NJEPA's website <https://www.njepa.org/ehome/698768>. One week prior to the start of the conference, a class confirmation email will be sent from the NJOEM Training & Exercise Unit. At that time, further instructions will be provided in reference to prerequisite upload, process to download course materials, and equipment requirement. For questions or concerns, please contact the NJOEM Training & Exercise Unit: FieldTrainingUnit@njsp.org

