

## CHAPTER 69E GAMING EQUIPMENT

### **13:69E-1.13BB - 3 Card Blitz table; physical characteristics**

(a) 3 Card Blitz shall be played on a table having positions for no more than six players on one side of the table and a place for the dealer on the opposite side.

(b) A true-to-scale rendering and a color photograph of the layout(s) referenced in this section shall be submitted to the Division of Gaming Enforcement's principal office located in Atlantic City, New Jersey, prior to utilizing the layout design.

(c) The layout for a 3 Card Blitz table shall contain, at a minimum:

1. The name or trade name of the casino licensee;
2. Five separate designated betting areas at each player position for the placement of the Ante, Blind, Flush Bonus, Progressive Jackpot, and Play. An inscription identifying; Play Bet Must Equal Ante Bet; unless the casino licensee chooses to comply with (d) below;
3. An inscription identifying all payout odds for the Blind, Flush Bonus, and Progressive Jackpot; unless the casino licensee chooses to comply with (d) below;

(d) If the information required by (c3) above is not inscribed on the layout, a sign shall be posted at each 3 Card Blitz table that provides the payout odds for all authorized wagers.

(e) Each 3 Card Blitz table shall have a drop box and a tip box attached to it on the same side of the table as, but on opposite sides of the dealer.

### **13:69E-1.17 - Cards; physical characteristics**

(a) – (h) (no change)

### **13:69E-1.18 - Cards; receipt, storage, inspections and removal from use**

(a) - (f) (No change.)

(g) Any cards which have been opened and placed on a gaming table shall be changed at least every 24 hours. Notwithstanding the foregoing:

1. (No change.)
2. Cards opened for use on a pai gow poker, Caribbean stud poker, let it ride poker, Colorado hold 'em poker, Boston 5 stud poker, double cross poker, four-card poker, Texas hold 'em bonus poker, ultimate Texas hold 'em poker, flop poker, two-card joker poker, Asia poker winner's pot poker, supreme pai gow, three-card draw, 3 Card Blitz, Mississippi stud or three-card poker table and dealt from the dealer's hand shall be changed at least every four hours;
3. - 7. (No change.)

(h) – (m) (No change.)

(n) When the envelopes or containers of used cards and reserve cards with broken seals are returned to the casino security department, they shall be inspected for

tampering, marks, alterations, missing or additional cards or anything that might indicate unfair play.

1. - 2. (No change.)
3. The casino licensee shall also inspect:
  - i – ii. (No change.)
  - iii. All cards used for pai gow poker, Caribbean stud poker, let it ride poker, Colorado hold 'em poker, Boston 5 stud poker, double cross poker, four- card poker, Texas hold 'em bonus poker, ultimate Texas hold 'em poker, flop poker, two-card joker poker, Asia poker, winner's pot poker, supreme pai gow, Mississippi stud, three-card poker, three-card draw, or 3 Card Blitz;
  - iv. - v. (No change.)
- (o) – (p) (No change.)

**13:69E-1.19 - Dealing shoes; automated shuffling devices**

- (a.) (No change.)
- (b) Cards used for blackjack, Spanish 21, double attack blackjack, pai gow poker, mini- baccarat, red dog, Caribbean stud poker, let it ride poker, three-card poker, fast action hold 'em, Colorado hold 'em poker, casino war, Boston 5 stud poker, double cross poker, four-card poker, Texas hold 'em bonus poker, ultimate Texas hold 'em poker, flop poker, two- card joker poker, Asia poker, winner's pot poker, supreme pai gow, Mississippi stud, double down stud, three-card draw, and 3 Card Blitz shall be dealt from a manual or automated dealing shoe which shall be secured to the gaming table when the table is open for gaming activity and secured in a locked compartment when the table is not open for gaming activity. Cards used to game at baccarat shall be dealt from a dealing shoe which shall be secured in a locked compartment when the table is not open for gaming activity. Notwithstanding the foregoing, cards used to game at:
  1. Pai gow poker, double down stud, Caribbean stud poker, three-card poker, Colorado hold 'em poker, Boston 5 stud poker, double cross poker, flop poker, four-card poker, Texas hold 'em bonus poker, ultimate Texas hold 'em poker, Asia poker, winner's pot poker, supreme pai gow, Mississippi stud, [and] two- card joker poker, three-card draw, and 3 Card Blitz may be dealt from the dealer's hand in accordance with the rules for each game in N.J.A.C. 13:69F;
  2. - 3. (No change.)
- (c) A device which automatically shuffles cards may be utilized at the game of blackjack, Spanish 21, double attack blackjack, pai gow poker, mini-baccarat, red dog, poker, Caribbean stud poker, let it ride poker, three-card poker, fast action hold 'em, Colorado hold 'em poker, casino war, Boston 5 stud poker, double cross poker, four-card poker, Texas hold 'em bonus poker, ultimate Texas hold 'em poker, flop poker, two-card joker poker, Asia poker, winner's pot poker, supreme pai gow, Mississippi stud, double down stud, three-card draw, and 3 Card Blitz in addition to a manual or automated dealing shoe, provided that:

1. - 2. (No change.)
- (d) – (h) (No change.)

## CHAPTER 69F

### RULES OF THE GAMES

#### SUBCHAPTER 51. 3 CARD BLITZ

##### 13:69F-51.1 Definitions

The following words and terms, when used in this subchapter, shall have the following meanings unless the context clearly indicates otherwise:

**“Ante” and “Blind”** means the initial wagers a player must make prior to any cards being dealt.

**“Play”** means a wager equal to the Ante that the player has the option to make after they inspect their cards and decide to either fold their hand and forfeit their Ante and Blind Wager or make the “Play” wager and compete against the dealer’s hand

**“Flush Bonus”** means an optional wager based on the player’s hand having at least 4 cards in the same suit

**“Progressive Jackpot”** means an optional wager based on the player’s hand having a point total of 29 or greater

**“Dealt Hand”** means the seven-card hand that is held by each player and the dealer after the cards are dealt.

**“Hand”** means the cards used by the player and dealer using up to three suited cards out of the seven cards dealt that will be used in the competition between the player and dealer

**“Fold”** means to forfeit the Ante and Blind Wagers

**“Rank” or “ranking”** means the relative position of a card or hand as set forth in N.J.A.C. 13:69F-51

**“Point Total”** means the score of a hand, which is made by using up to three suited cards out of the seven cards dealt.

**“Push”** means the player and dealer have identical point totals and the player’s wagers involved in the direct competition with the dealer are considered a tie and the player retains their wagers.

**“Blitz”** – A hand consisting of an Ace and two Ten value cards in the same suit

**“Royal Blitz”** - A hand consisting of an Ace, King, and Queen in the same suit.

**“Double Blitz”** – A hand consisting of two Blitz combinations.

**“Royal Flush”** – A hand consisting of an Ace, King, Queen, Jack, and Ten in the same suit that is used as the top jackpot for the Progressive Jackpot wager.

**“Round of play” or “round”** means one complete cycle of play during which all players playing at the table have placed one or more wagers, been dealt a hand, decided to make a Play wager or fold, and had their wagers paid or collected in accordance with the rules of this subchapter.

**“Stub”** means the remaining portion of the deck after all the cards in the round have been dealt

### **13:69F-51.2 Cards; number of decks**

(a) Except as provided in (b) below, the game of 3 Card Blitz shall be played with one standard deck of fifty two cards that meets the requirements of N.J.A.C. 13:69E-1.17 cards with backs of the same color and design. Additionally, one cover card shall be used in accordance with the procedures set forth in N.J.A.C. 13:69F-51.4. The cover card shall be opaque and in a solid color readily distinguishable from the color of the backs and edges of the playing cards.

(b) If an automated card shuffling device is used, a casino licensee shall be permitted to use a second deck of cards to play the game provided that:

1. Each deck of cards complies with the requirements of N.J.A.C. 13:69E-1.17;
2. The backs of the cards in the two decks are of different color;
3. One deck is being shuffled by the automated card shuffling device while the other deck is being dealt or used to play the game;
4. Both decks are continuously alternated in and out of play, with each deck being used for every other round of play; and
5. The cards from only one deck shall be placed in the discard rack at any given time.

### **13:69F-51.3 Opening of the table for gaming**

(a) After receiving the cards at the table in accordance with N.J.A.C. 13:69E-1.18, the dealer shall, as applicable, comply with the requirements of N.J.A.C. 13:69E-1.18(f) and (b) through (d) below.

(b) Following the inspection of the cards by the dealer and the verification by the floorperson assigned to the table, the cards shall be spread out face up on the table for visual inspection by the first player to arrive at the table. The cards shall be spread out in horizontal fan shaped columns by deck according to suit and in sequence. The cards in each suit shall be laid out in sequence within the suit.

(c) After the first player is afforded an opportunity to visually inspect the cards, the cards shall be turned face down on the table, mixed thoroughly by a “washing” or “chemmy shuffle” of the cards and stacked. Once the cards have been stacked, they shall be shuffled in accordance with N.J.A.C. 13:69F-51.4.

(d) If a casino licensee uses an automated card shuffling device to play the game and two decks of cards are received at the table pursuant to N.J.A.C. 13:69E-1.18 and 13:69F-51.2, each deck of cards shall be separately sorted, inspected, verified, spread, inspected, mixed, stacked and shuffled in accordance with the provisions of (a) through (c) above immediately prior to the commencement of play.

#### **13:69F-51.4 Shuffle and cut the cards**

(a) Immediately prior to the commencement of play, unless the cards were pre-shuffled pursuant to N.J.A.C. 13:69E-1.18A, and after each round of play has been completed, the dealer shall shuffle the cards, either manually or by use of an automated card shuffling device, so that they are randomly intermixed. Upon completion of the shuffle, the dealer or device shall place the deck of cards in a single stack, provided, however, that nothing in this section shall be deemed to prohibit the use of an automated card shuffling device which, upon completion of the shuffling of the cards, inserts the stack of cards directly into a dealing shoe.

(b) After the cards have been shuffled and stacked, the dealer shall:

1. If the cards were shuffled using an automated card shuffling device, deal or deliver the cards in accordance with the procedures set forth in N.J.A.C. 13:69F-51.7, 51.8, or 51.9; or
2. If the cards were shuffled manually or were pre-shuffled pursuant to N.J.A.C. 13:69E-1.18A cut the cards in accordance with the procedures set forth in (c) below.

(c) If a cut of the cards is required, the dealer shall:

1. Cut the deck, using one hand, by:
  - i. Placing the cover card on the table in front of the deck of cards;
  - ii. Taking a stack of at least 10 cards from the top of the deck and placing them on top of the cover card
  - iii. Placing the cards remaining in the deck on top of the stack of cards that were cut and placed on the cover card pursuant to (c) 1.ii. above; and
  - iv. Removing the cover card and placing it in the discard rack.
2. Deal the cards in accordance with the procedures set forth in N.J.A.C. 13:69F-51.7, 51.8, or 51.9.

(d) Notwithstanding (c) above, after the cards have been cut and before any cards have been dealt, a casino supervisor may require the cards to be recut if he or she determines that the cut was performed improperly or in any way that might affect the integrity or fairness of the game.

(e) Whenever there is no gaming activity at a 3 Card Blitz table that is open for gaming, the cards shall be spread out on the table either face up or face down. If the cards are spread face down, they shall be turned face up once a player arrives at the table. After the first player is afforded an opportunity to visually inspect the cards, the procedures outlined in N.J.A.C. 13:69F-51.3(c) and, if applicable, (d) shall be completed.

### **13:69F-51.5 - 3 Card Blitz hand rankings**

(a) Each player and dealer can use up to three suited cards out of the seven cards dealt to make a hand with the highest point total

(b) Aces have a value of 11, Face Cards (King, Queen, Jack) have a value of 10, and each other card has a value associated with the card's face value

(c) The permissible hands in the game of 3 Card Blitz, in order of highest to lowest rank, shall be:

1. Hands are ranked by point total using up to three suited cards out of the seven cards dealt to each player and dealer
2. The higher the point total, the higher the hand is ranked
3. The maximum point total is 31, an Ace and two ten value cards in the same suit; a point total of 31 is also known as a "Blitz"
4. The next highest total is 30, followed by 29, and continuing downwards
5. In the event that the player and the dealer have the same point total, the hand is a tie

### **13:69F-51.6 Wagers**

(a) All wagers at 3 Card Blitz shall be made by placing gaming chips or plaques and, if applicable, a match play coupon on the appropriate betting areas of the table layout. A verbal wager accompanied by cash shall not be accepted.

(b) Except as provided in N.J.A.C. 13:69F-51.10, all wagers shall be placed prior to the dealer announcing, "No more bets" in accordance with the dealing procedure in N.J.A.C. 13:69F-51.7, 51.8, or 51.9, and no wager shall be made, increased, or withdrawn after the dealer has announced "No more bets."

(c) Only players who are seated at a 3 Card Blitz table may place a wager at the game. Once a player has placed a wager and received cards, that player must remain seated until the completion of the round of play.

### **13:69F-51.7 Procedure for dealing the cards from a manual dealing shoe**

(a) If a casino licensee chooses to have the cards dealt from a manual dealing shoe, the dealing shoe shall meet the requirements of N.J.A.C. 13:69E-1.19. Once the procedures required by N.J.A.C. 13:69F-51.4 have been completed, the stacked deck of cards shall be placed in the dealing shoe either by the dealer or by the automated card-shuffling device.

(b) The dealer shall announce "No more bets" prior to dealing any cards.

(c) Each card shall be removed from the dealing shoe with the hand of the dealer that is the closest to the dealing shoe and placed on the appropriate area of the layout with the opposite hand.

(d) The dealer shall then deal the cards in accordance with N.J.A.C. 13:69F-51.10 starting with the player farthest to his or her left and continuing around the table in a clockwise manner

(e) The dealer shall be required to count the stub at least once every five rounds

of play in order to determine that the correct number of cards is still in the deck. The dealer shall determine the number of cards in the stub by counting the cards face down on the layout.

1. If the count of the stub indicates that 52 cards are in the deck, the dealer shall place the stub in the discard rack without exposing the cards.
2. If the count of the stub indicates that the number of cards in the deck is incorrect, the dealer shall determine if the cards were misdealt. If the cards were misdealt (a player or the area designated for the placement of the dealer's cards has more or less than two cards) but 52 cards remain in the deck, all hands are void pursuant to N.J.A.C. 13:69F-47.12. If the cards have not been misdealt, all hands shall be considered void and the entire deck of cards shall be removed from the table pursuant to N.J.A.C. 13:69E-1.18.

(f) Notwithstanding the provisions of (e) above, the counting of the stub shall not be required if an automated card shuffling device is used that counts the number of cards in the deck after the completion of each shuffle and indicates whether 52 cards are still present. If the automated card shuffling device reveals that an incorrect number of cards are present, the deck shall be removed from the table pursuant to N.J.A.C. 13:69E-1.18.

#### **13:69F-51.8 Procedure for dealing the cards from the hand**

(a) Notwithstanding any other provisions of N.J.A.C. 13:69E or this chapter, a casino licensee may, in its discretion, permit a dealer to deal the cards used to play 3 Card Blitz from his or her hand.

(b) If a casino chooses to have the cards dealt from the dealer's hand, the following requirements shall be observed:

1. The casino licensee shall use an automated shuffling device to shuffle the cards.
2. Once the procedures required by N.J.A.C. 13:69F-51.4 have been completed, the dealer shall place the stacked deck of cards in either hand.
  - i. Once the dealer has chosen the hand in which he or she will hold the cards, the dealer shall use that hand whenever holding the cards during that round of play.
  - ii. The cards held by the dealer shall at all times be kept in front of the dealer and over the table inventory container.
3. The dealer shall announce "No more bets" prior to dealing any cards.
4. The dealer shall deal each card by holding the deck of cards in the chosen hand and using the other hand to remove the top card of the deck and place it face down on the appropriate area of the layout.

(c) The dealer shall deal the 3 Card Blitz cards in accordance with N.J.A.C. 13:69F-51.10 starting with the player farthest to the dealer's left and continuing around the table in a clockwise manner.

### **13:69F-51.9 Procedures for dealing the cards from an automated dealing shoe**

(a) Notwithstanding any other provision of N.J.A.C. 13:69E or this chapter, a casino licensee may, in its discretion, choose to have the cards used to play 3 Card Blitz dealt from an automated dealing shoe, provided that the shoe, its location and the procedures for its use are in accordance with the casino licensee's internal control procedures.

(b) If a casino licensee chooses to have the cards dealt from an automated dealing shoe, the following requirements shall be observed:

1. Once the procedures required by N.J.A.C. 13:69F-51.4 have been completed, the cards shall be placed in the automated dealing shoe.
2. The dealer shall then announce "No more bets" prior to the shoe dispensing any stacks of cards.

(c) The dealer shall deliver the cards dispensed by the automated dealing shoe in accordance with N.J.A.C. 13:69F-51.10 starting with the player farthest to the dealer's left and continuing around the table in a clockwise manner. At the completion of the round of play, the dealer shall remove the stub from the automated dealing shoe and, except as provided in (d) below, place the stub in the discard rack without exposing the cards.

(d) The dealer shall be required to count the stub at least once every five rounds of play in order to determine that the correct number of cards is still in the deck. The dealer shall count the stub in accordance with the provisions of N.J.A.C. 13:69F-51.7(e).

(e) Notwithstanding the provisions of (d) above, the counting of the stub shall not be required if an automated card shuffling device is used that counts the number of cards in the deck after the completion of each shuffle and indicates whether 52 cards are still present. If the automated card shuffling device reveals that an incorrect number of cards are present, the deck shall be removed from the table in accordance with the provisions of N.J.A.C. 13:69E-1.18.

### **13:69F-51.10 Procedure for completion of each round of play; collection and payment of wagers**

(a) After the procedures required by N.J.A.C. 13:69F-51.7, 51.8, or 51.9 has been completed, the dealer, working clockwise from the player farthest to the dealer's left and continuing around the table in a clockwise manner, shall, whether by hand or an automated shuffler, deal seven cards face down to each participating player who has placed an Ante and Blind wager and seven cards face down to the dealer

(b) Each player shall examine his or her cards without exposing them to any person.

(c) Each player evaluates the rank of their hand by determining the highest point value using up to three suited cards

(d) The Each player will need to make a decision and choose one option from the two options below and either:

1. Fold and relinquish the Ante and Blind wagers according to the following procedure: If the player has not made the optional Flush Bonus or

Progressive Jackpot, the dealer will collect the player's cards as well as the Ante and Blind. If the player has also made the Flush Bonus wager and/or Progressive Jackpot, the dealer will collect the player's Ante wager, and place the player's seven cards face down, tucking them under the Flush Bonus Wager or near the Progressive Jackpot; or

2. Make a Play wager at an amount equal to the Ante on the designated spot on the table and tuck the cards face down under the Play Wager;
3. Once all players have made a decision, the dealer shall place the stub in the discard rack and address their hand by revealing their seven cards, identifying their highest point total using up to three suited cards and setting their hand

(e) The dealer shall then, starting with the player farthest to the right of the dealer and continuing counterclockwise around the table, complete the following applicable procedures in succession for each player with wagers remaining on the table:

1. If the player has an active wager the dealer will reveal the player's seven cards.
  2. If the player also placed the Flush Bonus wager and/or Progressive Jackpot, the dealer will resolve these wagers first starting with the Flush Bonus and pay the wagers of the player in accordance with the payout odds listed N.J.A.C. 13:69F-51.11 if the hand of the player has at least four suited cards for the Flush Bonus and if the hand has at least a point total of 29 for the Progressive Jackpot settling both wagers regardless of the outcome of the player's and dealer's point total
  3. The dealer will then compare the ranking of their hand to the player's hand
  4. If the player's hand has a higher point total than the dealer's hand, the dealer will pay the player's Ante and Play wagers 1 to 1 and the Blind wager in accordance with the payout odds listed N.J.A.C. 13:69F-51.11
  5. If the player's hand has a lower point total than the dealer's hand, the Ante, Blind, and Play wagers will lose and the dealer will collect the wagers
  6. If the player's hand has the same point total as the dealer's hand, the dealer and player's hand will be considered a tie and the Ante, Blind, and Play wagers will push.
- (f) All cards collected by the dealer shall be picked up in order and placed in the discard rack in such a way that they can be readily arranged to reconstruct each hand in the event of a question or dispute. This action concludes the round of play

### **13:69F-51.11 Payout odds**

(a) The payout odds for winning wagers on 3 Card Blitz printed on any sign or in any brochure or other publication distributed by a casino licensee shall be stated through the use of the word "to" or "win," and no odds shall be stated through the use of the word "for."

(b) A player shall be paid 1 to 1 on an all winning Ante and Play

(c) The Blind wager is eligible to win if the player's point is higher than the dealer's point total and will be paid in accordance with the selected pay table

Pay Tables

Player Hand	Pay Table 1	Pay Table 2	Pay Table 3
Double Blitz	50 to 1	50 to 1	50 to 1
Royal Blitz	10 to 1	10 to 1	8 to 1
Blitz	4 to 1	4 to 1	4 to 1
Total of 30	3 to 1	1 to 1	1 to 1
Total of 29	1 to 1	1 to 1	1 to 1
Total of 28	Push	1 to 1	1 to 1
Total of 27	Push	1 to 1	1 to 1
Total of 26 or Less	Push	Push	Push

(d) A winning Flush Bonus wager shall be paid in accordance with the one of following pay tables pre-selected by the casino license

Player Hand	Pay Table 1	Pay Table 2
Seven Suited Cards	200 to 1	500 to 1
Six Suited Cards	50 to 1	100 to 1
Five Suited Cards	8 to 1	10 to 1
Four Suited Cards	2 to 1	1 to 1

(e) A winning Progressive Jackpot shall be paid in accordance with the following pay table

1. The progressive wager is a \$5 Bet
2. Only the highest payout is won except if a player has a "Double Blitz", they receive the \$1,000 pay and any qualifying "Royal Blitz" progressive jackpots

Hand	Pay table
5-Card Royal Flush	Jackpot Meter 1
Royal Blitz in Spades	Jackpot Meter 2
Royal Blitz in Hearts	Jackpot Meter 3
Royal Blitz in Diamonds	Jackpot Meter 4
Royal Blitz in Clubs	Jackpot Meter 5
Double Blitz	\$1,000
Blitz	\$30
Total of 30	\$20

3. All jackpot amounts will be rounded up to the nearest \$1.00 when awarded

(f) Progressive Jackpot Meter Settings

<b>Jackpot Meter</b>	<b>Reset Value</b>	<b>Increment Rate</b>
5 Card Royal Flush	\$5,000	2.00%
Royal Blitz in Spades	\$200	5.00%
Royal Blitz in Hearts	\$200	5.00%
Royal Blitz in Diamonds	\$200	5.00%
Royal Blitz in Clubs	\$200	5.00%

**13:69F-51.12 Irregularities**

(a) If a card is found face up in the deck while the cards are being dealt all hands shall be void and the cards shall be reshuffled. A card dealt in error without its face being exposed shall be used as though it was the next card from the shoe or the deck.

(b) If any player or the dealer is dealt an incorrect number of cards, all hands shall be void and the cards shall be reshuffled.

(c) If an automated card-shuffling device is being used and the device jams, stops shuffling during a shuffle, or fails to complete a shuffle cycle, the cards shall be reshuffled in accordance with the casino licensee's internal control procedures.

(d) If an automated dealing shoe is being used and the device jams, stops dealing cards, or fails to deal all cards during a round of play, the round of play shall be void and the cards shall be removed from the device and reshuffled with any cards already dealt, in accordance with the casino licensee's internal control procedures.

(e) Any automated card shuffling device or automated dealing shoe shall be removed from a gaming table before any other method of shuffling or dealing may be utilized at the table