

Full text of the proposal follows (additions indicated in boldface **thus**; deletions indicated in brackets [thus]):

**CHAPTER 69E
GAMING EQUIPMENT**

13:69E-1.13Z Pack's Poker table; physical characteristics

(a) Pack's Poker shall be played on a table having positions for six players on one side of the table and a place for the dealer on the opposite side.

1. A true-to-scale rendering and a color photograph of the layout(s) referenced in this section shall be submitted to the Division of Gaming Enforcement's principal office located in Atlantic City, New Jersey, prior to utilizing the layout design.

(b) The layout for a Pack's Poker table shall contain, at a minimum:

1. The name or trade name of the casino licensee;

2. Three betting areas at each betting position for the placement of three separate pack's wagers, designated from the player's left to right "Pack's bet 1," "Pack's bet 2" and "Pack's bet 3;"

3. If a casino licensee offers either the "seven-card bonus wager," the "five-card bonus wager," or both, betting areas at each betting position located closer to the dealer for the placement of three separate seven-card bonus wagers and/or three separate five-card bonus wagers, each such betting area grouped with and corresponding to a separate Pack's wager.

4. Three designated areas to the left of the dealer for the placement of the three packs (sets of community cards) that are dealt face down;

5. Two designated areas in front of the dealer for the placement of the two community cards contained in each pack, as each pack is revealed in succession; and

6. Unless the casino licensee complies with (c) below, an inscription at each betting position identifying:

- i. The payout odds for all authorized wagers; and
- ii. The outcome of a player's wagers if the player does not make a pair or better.

(c) If the inscriptions as provided in (b)6 above are not on the layout, a sign identifying the payout odds for all authorized wagers and the outcome of a player's wagers shall be posted at each Pack's Poker table.

(d) Each Pack's Poker table shall have a drop box and a tip box attached to it on the same side of the table as, but on opposite sides of the dealer.

13:69E-1.18 Cards; receipt, storage, inspections, and removal
from use

(a) - (f) (No change.)

(g) Any cards which have been opened and placed on a gaming table shall be changed at least every 24 hours. In addition:

- 1. (No change.)
- 2. Cards opened for use on a pai gow poker, Caribbean

stud poker, let it ride poker, Colorado hold 'em poker, Boston 5 stud poker, double cross poker, four-card poker, Texas hold 'em bonus poker, ultimate Texas hold 'em poker, two-card joker poker, flop poker, Asia poker, winner's pot poker, supreme pai gow, Mississippi stud, [or] three-card poker **or Pack's Poker** table and dealt from a dealing shoe and cards opened for use on a double down stud table and dealt from the hand shall be changed at least every eight hours;

3. Cards opened for use on a pai gow poker, Caribbean stud poker, let it ride poker, Colorado hold 'em poker, Boston 5 stud poker, double cross poker, four-card poker, Texas hold 'em bonus poker, ultimate Texas hold 'em poker, flop poker, two-card joker poker, Asia poker, winner's pot poker, supreme pai gow, Mississippi stud, [or] three-card poker **or Pack's Poker** table and dealt from the dealer's hand shall be changed at least every four hours;

4. - 7. (No change.)

(h) - (m) (No change.)

(n) When the envelopes or containers of used cards and reserve cards with broken seals are returned to the casino security department, they shall be inspected for tampering, marks, alterations, missing or additional cards or anything that might indicate unfair play.

1. - 2. (No change.)

3. The casino licensee shall also inspect:

i. - ii. (No change.)

iii. All cards used for pai gow poker, Caribbean stud poker, let it ride poker, Colorado hold 'em poker, Boston 5 stud poker, double cross poker, four-card poker, Texas hold 'em bonus poker, ultimate Texas hold 'em poker, flop poker, two-cardjoker poker, Asia poker, winner's pot poker, supreme pai gow, Mississippi stud, [or] three-card poker **or Pack's Poker**;

iv. - v. (No change.)

4. - 12. (No change.)

(o) - (p) (No change.)

13:69E-1.19 Dealing shoes; automated shuffling devices

(a) (No change.)

(b) Cards used for blackjack, Spanish 21, double attack blackjack, pai gow poker, mini-baccarat, red dog, Caribbean stud poker, let it ride poker, three-card poker, fast action hold 'em, Colorado hold 'em poker, casino war, Boston 5 stud poker, double cross poker, four-card poker, Texas hold 'em bonus poker, ultimate Texas hold 'em poker, flop poker, two-card joker poker, Asia poker, winner's pot poker, supreme pai gow, Mississippi stud, [and] double down stud **and Pack's Poker** shall be dealt from a manual or automated dealing shoe which shall be secured to the gaming table when the table is open for gaming activity and secured in a locked compartment when the table is not open for gaming activity. Cards used to game at baccarat shall be dealt from a dealing shoe which shall be secured in a locked

compartment when the table is not open for gaming activity.

Notwithstanding the foregoing, cards used to game at:

1. Pai gow poker, double down stud, Caribbean stud poker, three-card poker, Colorado hold 'em poker, Boston 5 stud poker, double cross poker, flop poker, four-card poker, Texas hold 'em bonus poker, ultimate Texas hold 'em poker, Asia poker, winner's pot poker, supreme pai gow, Mississippi stud, [and] two-card joker poker **and Pack's Poker** may be dealt from the dealer's hand in accordance with the rules for each game in N.J.A.C.

13:69F;

2. - 3. (No change.)

(c) A device which automatically shuffles cards may be utilized at the game of blackjack, Spanish 21, double attack blackjack, pai gow poker, mini-baccarat, red dog, poker, Caribbean stud poker, let it ride poker, three-card poker, fast action hold'em, Colorado hold 'em poker, casino war, Boston 5 stud poker, double cross poker, four-card poker, Texas hold 'em bonus poker, ultimate Texas hold 'em poker, flop poker, two-card joker poker, Asia poker, winner's pot poker, supreme pai gow, Mississippi stud, [and] double down stud **and Pack's Poker** in addition to a manual or automated dealing shoe, provided that:

1. - 2. (No change.)

(d) - (h) (No change.)

SUBCHAPTER 43: PACK'S POKER

13:69F-43.1 Definitions

The following words and terms, when used in this subchapter, shall have the following meanings unless the context clearly indicated otherwise:

"Five-card bonus wager" means a supplemental, optional wager a player may place prior to any cards being dealt that the player's five cards qualify as a high value hand recognized for a payout.

"Hand" means the highest ranking five-card poker hand derived from a combination of a player's five cards or the dealer's five cards, each combined with the same pack.

"Pack" means a set of two community cards that are used together with the five cards dealt to the player and the dealer (total of 7 cards for both player and dealer), from which the highest ranking five-card poker hands are determined.

"Pack's wager" or "Pack's bet" means a wager a player may place prior to any cards being dealt that the player's five cards combined with a pack has a higher rank than the dealer's five cards when combined with the same pack.

"Rank" or "ranking" means the relative position of a card or hand as set forth in N.J.A.C. 13:69F-43.5.

"Round of play" or "round" means one complete cycle of play during which players have placed as many as three Pack's wagers and corresponding bonus wagers, the dealer has dealt all hands,

and all wagers thereon have been paid or collected in accordance with the rules of this subchapter.

"Seven-card bonus wager" means a supplemental, optional wager a player may place prior to any cards being dealt that the player's five-card hand combined with a specified pack (two community cards) qualifies as a high value hand recognized for a payout.

"Stub" means the remaining portion of the deck after all cards in the round of play have been dealt.

"Suit" means one of the four categories of cards: club, diamond, heart or spade, with no suit being higher in rank than another.

"Tie hand" means, for purposes of a Pack's wager, that the best possible five-card poker hand derived from the player's five cards and a pack (two community cards) is of equal rank to the best possible five-card poker hand derived from the dealer's five cards and the same pack.

13:69F-43.2 Cards; number of decks

(a) The game of Pack's Poker shall be played with two decks of cards used in accordance with the provisions of this section.

(b) Each deck of cards shall meet the requirements of N.J.A.C. 13:69F-1.17, except that the backs of the cards in one deck shall be of a different color than the backs of the cards in the other deck.

(c) One deck of cards shall be shuffled by the automated card shuffling device while the other deck is being dealt or used to play the game;

(d) Both decks shall be continually alternated in and out of play, with each deck being used for every other round of play; and

(e) The cards from only one deck shall be placed in the discard rack at any given time.

13:69F-43.3 Opening of the table for gaming

(a) After receiving two decks of cards at the table in accordance with N.J.A.C. 13:69E-1.18, the dealer shall sort and inspect the cards in each deck separately, and the floorperson assigned to the table shall verify the inspection.

(b) Following the inspection of the cards by the dealer and the verification by the floorperson assigned to the table, each deck of cards shall be spread out separately face up on the table for visual inspection by the first player to arrive at the table.

(c) After the first player is afforded an opportunity to visually inspect the cards, each deck shall be separately turned face down on the table, mixed thoroughly by a "washing" or "chemmy shuffle" of the cards and stacked. Once the cards have been stacked, they shall be shuffled in accordance with N.J.A.C. 13:69F-43.4.

(d) If a casino licensee uses an automated card shuffling device to play the game and two decks of cards are received at

the table pursuant to N.J.A.C. 13:69E-1.18 and 13:69F-43.2, each deck of cards shall be separately sorted, inspected, verified, spread, inspected, mixed, stacked and shuffled in accordance with the provisions of (a) through (c) above immediately prior to the commencement of play.

13:69F-43.4 Shuffle the cards

(a) Immediately prior to the commencement of play and after each round of play has been completed, the dealer shall shuffle the cards by use of an automated card shuffling device so that the cards are randomly intermixed. Upon completion of the shuffle, the device shall place the deck of cards in a single stack, provided, however, that nothing in this section shall be deemed to prohibit the use of an automated card shuffling device which, upon completion of the shuffling of the cards, inserts the stack of cards directly into a dealing shoe.

(b) After the cards have been shuffled and stacked, the dealer shall deal or deliver the cards in accordance with the procedures set forth in N.J.A.C. 13:69F-43.7, 43.8 or 43.9.

(c) Whenever there is no gaming activity at Pack's Poker table which is open for gaming, each deck of cards shall be spread out on the table either face up or face down. If the cards are spread face down, they shall be turned face up once a player arrives at the table. After the first player is afforded an opportunity to visually inspect the cards, the procedures outlined in N.J.A.C. 13:69F-43.3(c) shall be completed.

13:69F-43.5 Pack's Poker hands; rankings

(a) The rank of cards used in Pack's Poker, in order from highest to lowest rank, shall be: ace, king, queen, jack, 10, 9, 8, 7, 6, 5, 4, 3 and 2. Notwithstanding the foregoing, an ace may be used to complete a "straight flush" or a "straight" formed with a 2, 3, 4 and 5.

(b) For purposes of the Pack's bet, poker hands, in order from highest to lowest rank, shall be:

1. "Royal flush" or "5-card royal" is a hand consisting of an ace, king, queen, jack, and 10 of the same suit;

2. "Straight flush" is a hand consisting of five cards of the same suit in consecutive ranking, with king, queen, jack, 10, and nine being the highest ranking straight flush and ace, two, three, four and five being the lowest ranking straight flush;

3. "Four-of-a-kind" is a hand consisting of four cards of the same rank regardless of suit, with four aces being the highest ranking four-of-a-kind and four twos being the lowest ranking four-of-a-kind;

4. "Full house" is a hand consisting of "three-of-a-kind" and a "pair," with three aces and two kings being the highest ranking full house and three twos and two threes being the lowest ranking full house;

5. "Flush" is a hand consisting of five cards of the same suit;

6. "Straight" is a hand consisting of five cards of

consecutive rank, regardless of suit, with an ace, king, queen, jack and 10 being the highest ranking straight and an ace, two, three, four, and five being the lowest ranking straight; provided, however, that an ace may not be combined with any other sequence of cards for purposes of determining a winning hand (for example, queen, king, ace, two, three);

7. "Three-of-a-kind" is a hand consisting of three cards of the same rank regardless of suit, with three aces being the highest ranking three-of-a-kind and three twos being the lowest ranking three-of-a-kind;

8. "Two pairs" is a hand consisting of two "pairs," with two aces and two kings being the highest ranking two pair and two threes and two twos being the lowest ranking two pair; and

9. "One pair" is a hand consisting of two cards of the same rank, regardless of suit, with two aces being the highest ranking pair and two twos being the lowest ranking pair.

(c) For purposes of the five-card bonus wager in the progressive configuration, in addition to the hands described in (b) above, a "diamond royal," consisting of an ace, king, queen, jack and 10 all of diamonds, shall be recognized for jackpot payout.

(d) For purposes of the seven-card bonus wager, in addition to the hands described in (b)1 through (b)7 above, the following two hands may be recognized for payout, depending upon the pay table selected by the casino licensee:

1. "7-card royal" is a hand consisting of an ace, king, queen, jack, 10, 9 and 8 of the same suit; and

2. "6-card royal" is a hand consisting of an ace, king, queen, jack, 10 and 9 of the same suit.

13:69F-43.6 Wagers

(a) All wagers at Pack's Poker shall be made by placing gaming chips or plaques, and, if applicable, a match play coupon on the appropriate betting areas of the table layout. A verbal wager accompanied by cash shall not be accepted.

(b) A player may place a separate Pack's wager on any of the player's three hands. In addition, if offered by the casino licensee, a player may place a five-card bonus wager, a seven-card bonus wager, or both bonus wagers. However, a casino licensee may, in its discretion, require a player to place a Pack's wager in order to place a bonus wager associated with the same pack. All wagers shall be placed prior to the dealer announcing "No more bets" in accordance with the dealing procedures in N.J.A.C. 13:69F-43.7, 43.8 or 43.9. No wager shall be made, increased or withdrawn after the dealer has announced "No more bets."

(c) Only players who are seated at the Pack's Poker table may place a wager at the game. Once a player has placed a wager and the player's hand is dealt, that player must remain seated until the completion of the round of play.

13:69F-43.7 Procedure for dealing the cards from a manual
dealing shoe

(a) If a casino licensee chooses to have the cards dealt from a manual dealing shoe, the dealing shoe shall meet the requirements of N.J.A.C. 13:69F-1.19. Once the procedures required by N.J.A.C. 13:69F-43.4 have been completed, the stacked deck of cards shall be placed in the dealing shoe either by the dealer or by the automatic card shuffling device.

(b) Prior to dealing the cards and once all wagers have been placed, the dealer shall announce "No more bets."

(c) Each card shall be removed from the dealing shoe with the hand of the dealer that is the closest to the dealing shoe and placed on the appropriate area of the layout with the opposite hand.

(d) Starting with the player to the immediate left of the dealer and continuing in a clockwise rotation around the poker table, the dealer shall deal cards face down to each player who has placed a wager and the dealer with the dealer being last to receive a card. The casino licensee may elect the cards to be dealt one card at a time to each player and the dealer five times around the table, or five consecutive cards to each player and then the dealer one time around the table.

(e) The dealer shall deal two consecutive cards face down in a stack, one on top of the other, to the designated area for the first pack. The dealer shall repeat this process for the second pack, and then the third pack. In lieu of this procedure,

the dealer may deal one card at a time face down to each designated pack area until each pack area contains two cards.

(f) After the appropriate number of cards have been dealt to all players and the dealer, and the dealer has dealt the three packs, the dealer shall remove the stub from the manual dealing shoe and, except as provided in (g) below, place the stub in the discard rack without exposing the cards.

(g) The dealer shall be required to count the stub at least once every five rounds of play in order to determine that the correct number of cards is still in the deck. The dealer shall determine the number of cards in the stub by counting the cards face down on the layout.

1. If the count of the stub indicates that 52 cards are in the deck, the dealer shall place the stub in the discard rack without exposing the cards.

2. If the count of the stub indicates that the number of cards in the deck is incorrect, the dealer shall determine if the cards were misdealt. If the cards were misdealt but 52 cards remain in the deck, all hands are void pursuant to N.J.A.C.

13:60F-43.12. If the cards have not been misdealt, all hands shall be considered void and the entire deck of cards shall be removed from the table pursuant to N.J.A.C. 13:69E-1.18.

(h) Notwithstanding the provisions of (g) above, the counting of the stub shall not be required if an automated card shuffling device is used that counts the number of cards in the deck after the completion of each shuffle and indicates whether

52 cards are still present. If the automated card shuffling device reveals that an incorrect number of cards are present, the deck shall be removed from the table in accordance with the provisions of N.J.A.C. 13:69E-1.18.

13:69F-43.8 Procedure for dealing the cards from the hand

(a) Notwithstanding any other provisions of N.J.A.C. 13:69E or this chapter, a casino licensee may, in its discretion, permit a dealer to deal the cards used to play Pack's poker from his or her hand.

(b) If a casino licensee chooses to have the cards dealt from the dealer's hand, the following requirements shall be observed:

1. Once the procedures required by N.J.A.C. 13:69F-43.4 have been completed, the dealer shall place the stacked deck of cards in either hand.

- i. Once the dealer has chosen the hand in which he or she will hold the cards, the dealer shall use that hand whenever holding the cards during that round of play.

- ii. The cards held by the dealer shall at all times be kept in front of the dealer and over the table inventory container.

2. The dealer shall then announce "No more bets" prior to dealing any cards.

3. The dealer shall deal each card by holding the

deck of cards in the chosen hand and using the other hand to remove the top card of the deck and place it face down on the appropriate area of the layout.

(c) Starting with the player to the immediate left of the dealer and continuing in a clockwise rotation around the poker table, the dealer shall deal five cards face down to each player who has placed a wager and the dealer with the dealer being last to receive a card. The casino licensee may elect the cards to be dealt one card at a time to each player and the dealer five times around the table, or five consecutive cards to each player and then the dealer one time around the table.

(d) The dealer shall deal two consecutive cards face down in a stack, one on top of the other, to the designated area for the first pack. The dealer shall repeat this process for the second pack, and then the third pack. In lieu of this procedure, the dealer may deal one card at a time face down to each designated pack area until each pack area contains two cards.

(e) After the appropriate number of cards have been dealt to all players and the dealer and the three packs have been dealt, the dealer shall, except as provided in (f) below, place the stub in the discard rack without exposing the cards.

(f) The dealer shall be required to count the stub at least once every five rounds of play in order to determine that the correct number of cards is still in the deck. The dealer shall count the stub in accordance with the provisions of N.J.A.C.

13:69F-43.7(g).

(g) Notwithstanding the provisions of (f) above, the counting of the stub shall not be required if an automated card shuffling device is used that counts the number of cards in the deck after the completion of each shuffle and indicates whether 52 cards are still present. If the automated card shuffling device reveals that an incorrect number of cards are present, the deck shall be removed from the table in accordance with the provisions of N.J.A.C. 13:69E-1.18.

13:69F-43.9 Procedures for dealing the cards from an automated dealing shoe

(a) Notwithstanding any other provision of N.J.A.C. 13:69E or this chapter, a casino licensee may, in its discretion, choose to have the cards used to play Pack's poker dealt from an automated dealing shoe which dispenses cards in stacks of five cards.

(b) If a casino licensee chooses to have the cards dealt from an automated dealing shoe, the following requirements shall be observed:

1. Once the procedures required by N.J.A.C. 13:69F-43.4 have been completed, the cards shall be placed in the automated dealing shoe.

2. The dealer shall then announce "No more bets" prior to the shoe dispensing any stacks of cards.

(c) The dealer shall deliver the first stack of five cards dispensed by the automated dealing shoe face down to the player

to the dealer's immediate left. As the stacks are dispensed to the dealer by the automated dealing shoe, the dealer shall, moving across the table from left to right, deliver a stack face down to each player seated at the table who has placed a wager. After all player's have been delivered a stack of five cards, the dealer shall deliver a stack of five cards to himself or herself.

(d) After all players and the dealer have received a stack of five cards, the dealer shall remove the stub from the automated dealing shoe and, by hand, deal three packs of cards, one pack each in succession to the areas designated on the layout as "Pack 1," "Pack 2," and "Pack 3." In lieu of this procedure, the dealer may deal one card at a time face down to successive designated pack areas until each pack area contains two cards.

(e) Once all the cards have been dispensed, delivered and dealt, in accordance with (c) and (d) above, the dealer shall remove the remaining cards from the automated dealing shoe and complete the dealing of the round in accordance with the provisions of N.J.A.C. 13:69F-43.8(b)1 and 3 and (d) through (g).

13:69F-43.10 Completion of a round of play; collection and
payment of wagers

(a) After the dealing procedures required by N.J.A.C. 13:69F-43.7, 43.8 or 43.9 have been completed, players may view their cards. After players have viewed their cards, the casino licensee may elect one of the following two procedures for revealing player cards:

1. Each player shall display and array his or her five-card hand face up in front of the player's betting position; or

2. Each player shall place his or her cards face down in front of the player's betting position in a five-card stack. The dealer shall then turn over, display and array each player's cards, starting from the dealer's right, one player at a time.

(b) Once all players' cards are in front of their respective betting positions in accordance with (a)1 or 2 above, no player shall be permitted to touch the cards for the remainder of the round of play.

(c) The dealer shall then turn over and display his or her cards.

(d) The dealer shall then turn over the first pack. Starting from the dealer's right one player at a time, the dealer shall compare the dealer's five cards combined with the first pack (7 cards) with each player's five cards combined with the first pack (7 cards) to determine whether the player or the dealer has the higher ranked five-card poker hand.

(e) To win the wager placed on "Pack's bet 1" a player must have a higher ranked hand than the dealer's hand and the player must have a pair or higher. A winning Pack's bet shall be paid at odds of 1 to 1. If the dealer's hand is ranked higher than the player's hand or the player's hand is not a pair or higher, the player's "Pack's bet 1" loses and shall be collected by the dealer.

(f) In the event that the player's five-card poker hand and the dealer's five-card poker hand are of equal rank (tie hand) and both hands have a rank of a pair or higher, the player's "Pack's bet 1" is a push. In the alternative and at the election of a casino licensee, if a player's hand is ranked higher than the dealer's hand but the player's hand is not a pair or higher, the player's hand may be deemed a push.

(g) If the player has placed either a five-card bonus wager or a seven-card bonus wager, as applicable, on the first pack, the dealer shall determine whether the player's hand qualifies for a payout. A player's hand qualifies for a five-card bonus wager if the player's five cards form one of the hands recognized for payout in a pay table at N.J.A.C. 13:69F-43-11(b), and shall be paid in accordance with the payout odds set forth in that subsection. A player's hand qualifies for a seven-card bonus payout if the combination of the player's five cards and the pack (two community cards) corresponding with the wager form one of the hands recognized for payout in a pay table at N.J.A.C. 13:69F-43.11(c), and shall be paid in accordance with the payout odds set forth in that subsection. If the player's hand does not qualify for a bonus, the dealer shall collect the player's corresponding bonus wager(s). A qualifying bonus hand shall be paid regardless of the outcome of the player's Pack's bet.

(h) Once all of the wagers associated with the first pack have been settled, the dealer shall place the first pack in the discard rack.

(i) The procedures set forth in (d) through (h) above shall be repeated for the second pack, and then the third pack.

(j) If a player has placed only one or two Pack's wagers during the round of play, the player's cards shall be collected after resolution of all the player's wagers associated with the last pack upon which the player has wagered. In the alternative and at the election of a casino licensee, all players' cards shall be collected at the conclusion of the round of play.

(k) After all wagers are settled for the third pack, the dealer shall collect the cards of all players and the dealer in order and placed in the discard rack in such a way that they can be readily arranged to reconstruct each hand in the event of a question or dispute.

13:69F-43.11 Payout odds

(a) Each winning Pack's wager shall be paid at odds of 1 to 1.

(b) The five-card bonus wager may be offered in either a non-progressive or a progressive configuration.

1. Each winning five-card bonus wager in a non-progressive configuration shall be paid once for the highest single payout for a hand recognized in one of the pay tables below, as pre-selected by the casino licensee:

Hand	Table A	Table B	Table C
Royal Flush	1,000 to 1	1,000 to 1	1,000 to 1

Straight Flush	250 to 1	200 to 1	500 to 1
Four-of-a-Kind	100 to 1	100 to 1	250 to 1
Full House	50 to 1	50 to 1	30 to 1
Flush	25 to 1	25 to 1	20 to 1
Straight	10 to 1	8 to 1	10 to 1
Three-of-a-Kind	4 to 1	5 to 1	5 to 1
Two Pair	3 to 1	4 to 1	3 to 1
One Pair (Jacks or better)	2 to 1	2 to 1	2 to 1

Hand	Table D	Table E
Royal Flush	1,000 to 1	1,000 to 1
Straight Flush	250 to 1	250 to 1
Four-of-a-Kind	100 to 1	100 to 1
Full House	25 to 1	25 to 1
Flush	20 to 1	20 to 1
Straight	10 to 1	10 to 1
Three-of-a-Kind	5 to 1	3 to 1
Two Pair	4 to 1	2 to 1
One Pair (Jacks or better)	2 to 1	1 to 1
One Pair (2 through 10)	N/A	Push

2. Each winning five-card bonus wager in a

progressive configuration shall be paid once for the highest single payout for a hand recognized in one of the pay tables below, as pre-selected by the casino licensee. For a progressive wager, the payout odds in the pay tables below are stated as a multiple of the amount of such a wager.

Hand	Table A	Table B	Table C
Diamond Royal Flush	100% of amount on jackpot meter	100% of amount on jackpot meter	100% of amount on jackpot meter
Royal Flush	1,000	1,000	1,000
Straight Flush	500	500	500
Four-of-a-Kind	100	200	100
Full House	50	100	25
Flush	25	50	20
Straight	10	10	10
Three-of-a-Kind	5	5	5
Two Pair	4	4	4
One Pair (Jacks or better)	3	2	3

Hand	Table D	Table E
Diamond Royal Flush	100% of amount on jackpot meter	100% of amount on jackpot meter
Royal Flush	1,000	1,000

Straight Flush	250	250
Four-of-a-Kind	100	100
Full House	50	25
Flush	25	20
Straight	20	10
Three-of-a-Kind	5	4
Two Pair	4	3
One Pair (Jacks or better)	3	2
One Pair (2 through 10)	N/A	Push

(c) The seven-card bonus wager may be offered in either a non-progressive or a progressive configuration.

1. Each winning seven-card bonus wager in a non-progressive configuration shall be paid once for the highest single payout for a hand recognized in one of the pay tables below, as pre-selected by the casino licensee:

Hand	Table A	Table B	Table C
7-Card Straight Flush	\$50,000	\$50,000	\$10,000
6-Card Royal Flush	\$5,000	\$5,000	\$5,000
Royal Flush	500 to 1	500 to 1	500 to 1
Straight Flush	200 to 1	200 to 1	200 to 1

Four-of-a-Kind	50 to 1	100 to 1	50 to 1
Full House	5 to 1	10 to 1	10 to 1
Flush	4 to 1	5 to 1	5 to 1
Straight	2 to 1	2 to 1	3 to 1
Three-of-a-Kind	1 to 1	1 to 1	2 to 1
Two Pair	Push	N/A	N/A

Hand	Table D	Table E	Table F
7-Card Straight Flush	\$25,000	\$50,000	\$10,000
6-Card Royal Flush	\$5,000	\$5,000	\$5,000
Royal Flush	500 to 1	500 to 1	500 to 1
Straight Flush	200 to 1	200 to 1	100 to 1
Four-of-a-Kind	50 to 1	100 to 1	50 to 1
Full House	5 to 1	10 to 1	10 to 1
Flush	4 to 1	5 to 1	5 to 1
Straight	2 to 1	2 to 1	3 to 1
Three-of-a-Kind	1 to 1	1 to 1	2 to 1
Two Pair	Push	N/A	N/A

Hand	Table G	Table H	Table I
7-Card Straight Flush	\$50,000	\$25,000	\$10,000
6-Card Royal	\$5,000	\$2,500	\$5,000

Flush			
Royal Flush	500 to 1	400 to 1	500 to 1
Straight Flush	100 to 1	200 to 1	250 to 1
Four-of-a-Kind	50 to 1	50 to 1	100 to 1
Full House	10 to 1	10 to 1	10 to 1
Flush	5 to 1	4 to 1	5 to 1
Straight	3 to 1	3 to 1	3 to 1
Three-of-a-Kind	2 to 1	2 to 1	N/A

Hand	Table J	Table K	Table L
7-Card Straight Flush	\$25,000	\$50,000	\$50,000
6-Card Royal Flush	\$5,000	\$5,000	\$5,000
Royal Flush	500 to 1	250 to 1	500 to 1
Straight Flush	250 to 1	200 to 1	250 to 1
Four-of-a-Kind	100 to 1	50 to 1	50 to 1
Full House	10 to 1	10 to 1	15 to 1
Flush	5 to 1	5 to 1	10 to 1
Straight	4 to 1	4 to 1	N/A

Hand	Table M
7-Card Straight Flush	\$50,000
6-Card Royal	\$5,000

Flush	
Royal Flush	500 to 1
Straight Flush	250 to 1
Four-of-a-Kind	100 to 1
Full House	25 to 1

Hand	Table N	Table O	Table P
7-Card Straight Flush	\$25,000	\$25,000	\$25,000
6-Card Royal Flush	\$5,000	\$5,000	\$5,000
Royal Flush	500 to 1	500 to 1	500 to 1
Straight Flush	200 to 1	100 to 1	150 to 1
Four-of-a-Kind	50 to 1	50 to 1	50 to 1
Full House	10 to 1	10 to 1	10 to 1
Flush	4 to 1	5 to 1	5 to 1
Straight	3 to 1	3 to 1	3 to 1
Three-of-a-Kind	2 to 1	2 to 1	2 to 1

Hand	Table Q	Table R	Table S
7-Card Straight Flush	\$25,000	\$25,000	\$25,000
6-Card Royal Flush	\$5,000	\$5,000	\$5,000
Royal Flush	500 to 1	500 to 1	500 to 1

Straight Flush	100 to 1	100 to 1	100 to 1
Four-of-a-Kind	50 to 1	50 to 1	50 to 1
Full House	10 to 1	15 to 1	10 to 1
Flush	4 to 1	3 to 1	5 to 1
Straight	3 to 1	2 to 1	4 to 1
Three-of-a-Kind	3 to 1	2 to 1	2 to 1

Hand	Table T	Table U	Table V
7-Card Straight Flush	\$25,000	\$25,000	\$25,000
6-Card Royal Flush	\$5,000	\$5,000	\$5,000
Royal Flush	500 to 1	500 to 1	500 to 1
Straight Flush	100 to 1	150 to 1	100 to 1
Four-of-a-Kind	50 to 1	75 to 1	50 to 1
Full House	10 to 1	10 to 1	10 to 1
Flush	5 to 1	6 to 1	7 to 1
Straight	3 to 1	4 to 1	5 to 1
Three-of-a-Kind	3 to 1	N/A	N/A

Hand	Table W
7-Card Straight Flush	\$25,000
6-Card Royal Flush	\$5,000

Royal Flush	500 to 1
Straight Flush	100 to 1
Four-of-a-Kind	50 to 1
Full House	10 to 1
Flush	8 to 1
Straight	5 to 1

2. Each winning seven-card bonus wager in a progressive configuration shall be paid once for the highest single payout for a hand recognized in one of the pay tables below, as pre-selected by the casino licensee. For a progressive wager, the payout odds in the pay tables below are stated as a multiple of the amount of such a wager.

Hand	Table A	Table B	Table C
7-Card Straight Flush	100% of the amount on the jackpot meter	100% of the amount on the jackpot meter	100% of the amount on the jackpot meter
6-Card Royal Flush	10% of the amount on the jackpot meter	10% of the amount on the jackpot meter	10% of the amount on the jackpot meter
Royal Flush	500	500	500
Straight Flush	200	200	200
Four-of-a-Kind	50	100	50
Full House	5	10	10
Flush	4	5	5

Straight	3	3	4
Three-of-a-Kind	2	2	3
Two Pair	1	N/A	N/A

Hand	Table D	Table E	Table F
7-Card Straight Flush	100% of the amount on the jackpot meter	100% of the amount on the jackpot meter	100% of the amount on the jackpot meter
6-Card Royal Flush	10% of the amount on the jackpot meter	10% of the amount on the jackpot meter	10% of the amount on the jackpot meter
Royal Flush	500	1,000	500
Straight Flush	250	200	100
Four-of-a-Kind	50	25	50
Full House	10	10	10
Flush	5	5	4
Straight	4	4	3
Three-of-a-Kind	2	3	2

Hand	Table G	Table H	Table I
7-Card Straight Flush	100% of the amount on the jackpot meter	100% of the amount on the jackpot meter	100% of the amount on the jackpot meter
6-Card Royal Flush	10% of the amount on the	10% of the amount on the	10% of the amount on the

	jackpot meter	jackpot meter	jackpot meter
Royal Flush	500	1,000	500
Straight Flush	100	250	250
Four-of-a-Kind	50	50	100
Full House	10	10	10
Flush	5	5	5
Straight	4	4	4
Three-of-a-Kind	3	2	N/A

Hand	Table J	Table K	Table L
7-Card Straight Flush	100% of the amount on the jackpot meter	100% of the amount on the jackpot meter	100% of the amount on the jackpot meter
6-Card Royal Flush	10% of the amount on the jackpot meter	10% of the amount on the jackpot meter	10% of the amount on the jackpot meter
Royal Flush	1,000	500	500
Straight Flush	250	100	250
Four-of-a-Kind	50	50	75
Full House	10	20	15
Flush	5	5	10
Straight	4	2	N/A

Hand	Table M
7-Card Straight	100% of the

Flush	amount on the jackpot meter
6-Card Royal Flush	10% of the amount on the jackpot meter
Royal Flush	500
Straight Flush	250
Four-of-a-Kind	100
Full House	25

13:69F-43.12 Additional rules governing the implementation of the five-card progressive bonus wager and the seven-card progressive bonus wager

(a) Prior to the first card being dealt for each round of play, each player may make a five-card progressive bonus wager or a seven-card progressive bonus wager, or both, as applicable, corresponding to each Pack's bet by placing such wager(s) at his or her betting position in conformity with the approved progressive wagering system. If a casino licensee simultaneously offers both a five-card progressive bonus wager and a seven-card progressive bonus wager, progressive wagering systems for both wagers shall be approved. The amount of any progressive wager permitted by a casino licensee shall be posted in accordance with N.J.A.C. 13:69F-8.3. Once such wagers have been placed, the dealer shall activate an approved progressive wagering system indicating that a progressive wager has been made at the

appropriate betting position(s).

(b) The dealer shall announce "No more bets" and register the progressive wagers on the progressive meter and reset the meter, if applicable. The dealer shall then proceed to deal the game and settle Pack's wagers and, as applicable, five-card progressive bonus wagers and seven-card progressive bonus wagers. All wagers with respect to "Pack 1" shall be settled before proceeding onto the wagers associated with "Pack 2." Similarly, all wagers with respect to "Pack 2" shall be settled before proceeding onto the wagers associated with "Pack 3."

(c) Prior to making a payout for a winning progressive bonus wager, the dealer shall:

1. Verify that the player's hand is recognized for payout;
2. Verify that the progressive wagering system has accepted the wager; and
3. Have a casino supervisor validate the progressive bonus wager payout pursuant to the casino licensee's internal controls.

(d) All progressive bonus payouts that are a percentage of the amount of the progressive meter shall be paid in accordance with the amount on the primary meter, provided, however:

1. If more than one player at the table has qualified for payouts of the same percentage of the amount on the progressive meter, each such player shall share equally in the total amount on the progressive meter;

2. For the seven-card progressive bonus wager, if more than one player at a table has qualified for payouts of different percentages of the amount on the progressive meter, those who qualify for 10% of the progressive meter amount shall be paid first, and then those who qualify for 100% of the progressive meter amount shall be paid in equal amounts from the balance;

3. Percentage payouts of the meter amount are fixed regardless of the amount of the player's progressive bonus wager; and

4. If a player who has won a progressive bonus wager payout that is not paid from the table inventory container, the cards of that player shall not be collected until the necessary documentation has been completed pursuant to the rules of the Division.

(e) The rate of progression for any progressive meter or, if applicable, the reset meter and progressive meter combined, shall be no less than 5% for the seven-card bonus wager and no less than 1% for the five-card bonus wager. The initial amount placed on any progressive meter by the casino licensee and portion of the reset amount funded by the casino licensee shall be established by each casino licensee in accordance with the rules of the Division.

13:69F-43.13 Irregularities

(a) If any card is exposed prior to a player placing a wager, all hands shall be void.

(b) A card that is found face up in the shoe or the deck while the cards are being dealt shall not be used in the game and shall be placed in the discard rack. If more than one card is found face up in the shoe or the deck during the dealing of the cards, all hands shall be void and the cards shall be reshuffled.

(c) A card dealt in error without its face being exposed shall be used as though it was the next card from the shoe or the deck.

(d) If an automated card shuffling device is being used and the device jams, stops shuffling during a shuffle, or fails to complete a shuffle cycle, the cards shall be reshuffled.

(e) If an automated dealing shoe is being used and the device jams, stops dealing cards, or fails to deal cards, the round of play shall be void.

(f) Any automated card shuffling device or automated dealing shoe shall be removed from a gaming table before any other method of shuffling or dealing may be utilized at that table.